UNIVERSITY OF MUMBAI



Bachelor of Engineering

in

Electronics and Telecommunication Engineering

Second Year with Effect from AY 2020-21

Third Year with Effect from AY 2021-22

Final Year with Effect from AY 2022-23

(REV- 2019 'C' Scheme) from Academic Year 2019 – 20

Under

FACULTY OF SCIENCE & TECHNOLOGY

(As per AICTE guidelines with effect from the academic year 2019–2020)

AC 29/6/2021 Item No. 6.5

UNIVERSITY OF MUMBAI



Syllabus for Approval

Sr. No.	Heading	Particulars
1	Title of the Course	Third Year in Bachelor of Electronics and Telecommunication Engineering
2	Eligibility for Admission	After Passing Second Year Engineering as per the Ordinance 0.6243
3	Passing Marks	40%
4	Ordinances / Regulations (if any)	Ordinance 0.6243
5	No. of Years / Semesters	8 semesters
6	Level	P.G. / U.G./-Diploma / Certificate (Strike out which is not applicable)
7	Pattern	Yearly / Semester (Strike out which is not applicable)
8	Status	New / Revised (Strike out which is not applicable)
9	To be implemented from Academic Year	With effect from Academic Year: 2021-2022

Date 29-06-2021

Dr. S. K. Ukarande Associate Dean Faculty of Science and Technology University of Mumbai Dr Anuradha Muzumdar Dean Faculty of Science and Technology University of Mumbai

Preamble

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Science and Technology (in particular Engineering)of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development.

Faculty resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner's learning process. Choice based Credit and grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 13 weeks and remaining 2 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

There was a concern that the earlier revised curriculum more focused on providing information and knowledge across various domains of the said program, which led to heavily loading of students in terms of direct contact hours. In this regard, faculty of science and technology resolved that to minimize the burden of contact hours, total credits of entire program will be of 171, wherein focus is not only on providing knowledge but also on building skills, attitude and self learning. Therefore in the present curriculum skill based laboratories and mini projects are made mandatory across all disciplines of engineering in second and third year of programs, which will definitely facilitate self learning of students. The overall credits and approach of curriculum proposed in the present revision is in line with AICTE model curriculum.

The present curriculum will be implemented for Second Year of Engineering from the academic year 2020-21. Subsequently this will be carried forward for Third Year and Final Year Engineering in the academic years 2021-22, 2022-23, respectively.

Dr. S. K. Ukarande Associate Dean Faculty of Science and Technology University of Mumbai Dr Anuradha Muzumdar Dean Faculty of Science and Technology University of Mumbai

Incorporation and Implementation of Online Contents from NPTEL/ Swayam Platform

The curriculum revision is mainly focused on knowledge component, skill based activities and project based activities. Self learning opportunities are provided to learners. In the revision process this time in particular Revised syllabus of 'C' scheme wherever possible additional resource links of platforms such as NPTEL, Swayam are appropriately provided. In an earlier revision of curriculum in the year 2012 and 2016 in Revised scheme 'A' and 'B' respectively, efforts were made to use online contents more appropriately as additional learning materials to enhance learning of students.

In the current revision based on the recommendation of AICTE model curriculum overall credits are reduced to 171, to provide opportunity of self learning to learner. Learners are now getting sufficient time for self learning either through online courses or additional projects for enhancing their knowledge and skill sets.

The Principals/ HoD's/ Faculties of all the institute are required to motivate and encourage learners to use additional online resources available on platforms such as NPTEL/ Swayam. Learners can be advised to take up online courses, on successful completion they are required to submit certification for the same. This will definitely help learners to facilitate their enhanced learning based on their interest.

Dr. S. K. Ukarande Associate Dean Faculty of Science and Technology University of Mumbai Dr Anuradha Muzumdar Dean Faculty of Science and Technology University of Mumbai

Preface By BoS

Technological developments in the field of electronics and telecommunication engineering have revolutionized the way people see the world today. Hence, there is a need for continuously enriching the quality of education by a regular revision in the curriculum, which will help our students achieve better employability, start-ups, and other avenues of higher studies. The current revision in the Bachelor of Engineering program (REV- 2019 'C' Scheme) aims at providing a strong foundation with required analytical concepts in the field of electronics and telecommunication engineering.

Some of the salient features of this revised curriculum are as below and they fall in line with the features in AICTE Model Curriculum.

- 1. The curriculum is designed in such a way that it encourages innovation and research as the total number of credits has been reduced from around 200 credits in an earlier curriculum to 171 credits in the current revision.
- 2. In the second and third-year curriculum, skill-based laboratories and mini-projects are introduced.
- 3. It will result in the students developing a problem-solving approach and will be able to meet the challenges of the future.
- 4. The University of Mumbai and BoS Electronics and Telecommunication Engineering will ensure the revision of the curriculum on regular basis in the future as well and this update will certainly help students to achieve better employability; start-ups and other avenues for higher studies.

The BoS would like to thank all the subject experts, industry representatives, alumni, and various other stakeholders for their sincere efforts and valuable time in the preparation of course contents, reviewing the contents, giving valuable suggestions, and critically analyzing the contents.

Board of Studies in Electronics and Telecommunication Engineering

Dr. Faruk Kazi: Chairman

Dr. V. N. Pawar: Member

Dr. Ravindra Duche: Member

Dr. Milind Shah: Member

Dr. R. K. Kulkarni: Member

Dr. Baban U. Rindhe: Member

Dr. Mrs. Nair: Member

Dr. Nalbarwar: Member

Dr. Sudhakar Mande: Member Dr. S. D. Deshmukh: Member

Program Structure for Third Year Engineering Semester V & VI

UNIVERSITY OF MUMBAI

(With Effect from 2021-2022)

Semester V

Course Code	Course Name		ching Sche ntact Hou		Credits Assigned				
Code		Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total	
ECC501	Digital Communication	3			3			3	
ECC502	Discrete Time Signal Processing	3			3			3	
ECC503	Digital VLSI	3			3			3	
ECC504	Random Signal Analysis	3		1	3		1	4	
ECCDLO 501X	Department Optional Course-1	3		-1-	3			3	
ECL501	Digital Communication Lab	-	2			1		1	
ECL502	Discrete Time Signal Processing Lab	-1	2			1		1	
ECL503	Digital VLSI Lab		2			1		1	
ECL504	Professional Communication & Ethics - II		2*+2~			2		2	
ECM501	Mini Project 2A- Embedded System Project		4\$	-1-		2		2	
	Total		14	1	15	07	1	23	

st Theory should be conducted for the full class.

^{\$} Indicates work load of a learner (Not Faculty) for Mini Project 2A. Faculty Load: 1 hour per week per four groups.

					Examin	ation Schen	ne		
Course				Theory					
Code	Course Name	Intern	al Assessi	nent	End	Exam.	Term Work	Pract. & oral	Total
		Test 1	Test 2	Avg.	Sem. Exam	Duration (in Hrs)	VVOCK	& orai	
ECC501	Digital Communication	20	20	20	80	3			100
ECC502	Discrete Time Signal Processing	20	20	20	80	3			100
ECC503	Digital VLSI	20	20	20	80	3			100
ECC504	Random Signal Analysis	20	20	20	80	3	25		125
ECCDLO 501X	Department Level Optional Course-1	20	20	20	80	3			100
ECL501	Digital Communication Lab						25	25	50
ECL502	Discrete Time Signal Processing Lab		-				25	25	50
ECL503	Digital VLSI Lab						25	25	50
ECL504	Professional Communication & Ethics-II						25	25	50
ECM501	Mini Project 2A- Embedded System Project	1	-				25	25	50
	Total	-	1	100	400		150	125	775

[~] Batch-wise practical's to be conducted

Department Level Optional Course-1

Course Code	Department Level Optional Course-1
ECCDLO5011	Digital and IPTV Engineering
ECCDLO5012	Data Compression and Cryptography
ECCDLO5013	IT Infra and Security
ECCDLO5014	Data Structures and Algorithm
ECCDLO5015	Sensor Technology

Semester VI

Course	Course Name		ching Sche ntact Hou		Credits Assigned				
Code		Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total	
ECC601	Electromagnetics and Antenna	3			3			3	
ECC602	Computer Communication Networks	3		1	3	1	1	3	
ECC603	Image Processing and Machine Vision	3		-	3	-	-	3	
ECC604	Artificial Neural Network and Fuzzy Logic	3			3			3	
ECCDLO 601X	Department Level Optional Course-2	3			3			3	
ECL601	Electromagnetics and Antenna Lab		2			1		1	
ECL602	Computer Communication Networks Lab		2			1		1	
ECL603	Image Processing and Machine Vision Lab		2	1		1	1	1	
ECL604	Skill Lab: Linux and Networking and Server Configuration		4			2		2	
ECM601	Mini Project 2B- FPGA based Project		4\$			2		2	
	Total		14		15	07		22	

\$ Indicates work load of a learner (Not Faculty) for Mini Project 2B. Faculty Load: 1 hour per week per four groups.

		Examination Scheme									
Course				Theory							
Code	Course Name	Interi	nal Assessi	nent	End	Exam.	Term	Pract.	Total		
		Test 1	Test 2	Avg.	Sem. Exam.	Duration (in Hrs)	Work	& oral			
ECC601	Electromagnetics and Antenna	20	20	20	80	3			100		
ECC602	Computer Communication Networks	20	20	20	80	3			100		
ECC603	Image Processing and Machine Vision	20	20	20	80	3			100		
ECC604	Artificial Neural Network and Fuzzy Logic	20	20	20	80	3			100		
ECCDLO 601X	Department Level Optional Course-2	20	20	20	80	3			100		
ECL601	Electromagnetics and Antenna Lab						25	25	50		
ECL602	Computer Communication Networks Lab						25	25	50		
ECL603	Image Processing and Machine Vision Lab						25	25	50		
ECL604	Skill Lab: Linux and Networking and Server Configuration						25	25	50		
ECM601	Mini Project 2B- FPGA based Project						25	25	50		
	Total			100	400		125	125	750		

Department Level Optional Course-2

Course Code	Department Level Optional Course-2
ECCDLO6011	Mixed Signal VLSI
ECCDLO6012	Computer Organization and
	Architecture
ECCDLO6013	Digital Forensic
ECCDLO6014	Database Management System
ECCDLO6015	IoT and Industry 4.0
ECCDLO6016	Radar Engineering

Course Code	Course Name		eaching Schen Contact Hour		Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECC501	Digital communication	03			03			03	

Course	Course		Examination Scheme							
Code	Name		The	eory Mar	ks	Exam	Term	Practical	Total	
		Internal Assessment			End Sem.	Duration	Work	and Oral		
		Test1	Test2	Avg.	Exam.	(Hrs.)				
ECC501	Digital									
	communi-	20	20	20	80	03			100	
	cation									

Course Pre-requisite:

ECC401 - Engineering Mathematics-IV

ECC404 - Signals and Systems

ECC405 - Principles of Communication Engineering

Course Objectives:

- 1. To describe the basics of information theory and source coding.
- 2. To illustrate various error control codes.
- 3. To describe baseband system.
- 4. To learn different digital modulation and demodulation techniques

Course Outcomes:

After successful completion of the course student will be able to:

- 1. Apply the concepts of information theory in source coding.
- 2. Compare different error control systems and apply various error detection codes.
- 3. Analyze different error correction codes.
- 4. Compare various baseband transmission methods for digital signals.
- 5. Evaluate the performance of optimum baseband detection in the presence of white noise.
- 6. Compare the performances of different digital modulation techniques

Module No.	Unit No.	Topics	Hrs.				
1.0		Information Theory and Source Codes	05				
	1.1	Block diagram of digital communication system, Information content of a source symbol, Source entropy, Average information rate, AWGN channel, and Shannon-Hartley channel capacity theorem.	03				
	1.2	Introduction of source code, Huffman code, Shannon-Fano code.	02				
2.0		Error Control System and Error Detection Codes	03				
	2.1	Introduction of error control system, Automatic Retransmission Query (ARQ) system, Types of ARQ systems and comparison, Forward error correction (FEC) system. Comparison between FEC and ARQ.	01				
	2.2	Error detection codes: Vertical Redundancy Check (VRC) code, Longitudinal Redundancy Check (VRC) code, Cyclic Redundancy Check (CRC) code and Checksum code.	02				
3.0		Error Correction Codes	10				
	3.1	Linear block code: Code generation, calculation of minimum Hamming distance, error detection capability, error correction capability, implementation of encoder, error detection, syndrome table, error correction and implementation of decoder.	03				
	3.2	Cyclic code: Code generation, calculation of minimum Hamming distance, error detection capability, error correction capability, implementation of encoder, error detection, syndrome table, error correction and implementation of decoder.	03				
	3.3	Convolutional code: Generation, path responses, encoder, state transition table, state diagram, tree diagram, trellis diagram, decoding using Viterbi's algorithm.	04				
4.0		Baseband Transmission	05				
	Block diagram of baseband transmitter-receiver system, Line codes (RZ and NRZ UniPolar formats, RZ and NRZ Polar formats, NRZ Bipolar format (AMI format), NRZ Manchester format, and Quaternary Polar format). Comparison of line codes wit respect to bandwidth, power requirement, synchronization capability, DC level, polarity inversion error and complexity. Power spectral density and spectrum of NRZ Unipolar and Polar formats.						
	4.2	Inter Symbol Interference (ISI), Inter Channel Interference (ICI). Nyquist criterion for distortionless baseband binary transmission, Nyquist bandwidth and practical bandwidth.	02				
5.0		Optimum Detection of Baseband Signal	04				
	5.1	Matched filter, Output SNR, Transfer function, Impulse response and Error probability. Integrate and dump receiver, Correlator receiver.	04				
6.0		Digital Modulations	12				
	Generation, Detection, Error probability (using signal space representation and Euclidean distance), Bandwidth (using PSD and spectrum except for MSK) and applications of the following modulations: Binary ASK, Binary PSK, Quadrature PSK, Off-Set QPSK, M-ary PSK, Binary FSK, M-ary FSK, 16-ary QASK and MSK.						
		Total	39				

- 1.H. Taub, D. Schlling, and G. Saha-Principles of Communication Systems, Tata Mc-Graw Hill, New Delhi, Third Edition, 2012.
- 2. Lathi B P, and Ding Z-Modern Digital and Analog Communication Systems, Oxford University Press, Fourth Edition, 2017.
- 3. Haykin Simon-Digital Communications, John Wiley and Sons, New Delhi, Fourth Edition, 2014.
- 4. John G. Proakis-Digital Communications, McGraw-Hill, Fourth Edition

Reference Books:

- 1. Sklar B, and Ray P. K.-Digital Communication: Fundamentals and applications, Pearson, Dorling Kindersley (India), Delhi, Second Edition, 2009.
- 2. T L Singal-Analog and Digital Communication, Tata Mc-Graw Hill, New Delhi, First Edition, 2012.
- 3. P Ramakrishna Rao-Digital Communication, Tata Mc-Graw Hill, New Delhi, First Edition, 2011.
- 4. K. Sam Shanmugam-Digital and analog communication Systems, John Wiley and sons.
- 5. Upamanyu Madhow- Fundamentals of Digital Communication- Cambridge University Press
- 6. W.C. Huffman, Vera Pless-Fundamentals of Error Correcting Codes, Cambridge University Press
- 7. Graham Wade-Coding Techniques, Palgrave, New York

NPTEL/Swayam Course:

- 1. https://nptel.ac.in/courses/108/101/108101113/
- 2. https://nptel.ac.in/courses/108/102/108102096/
- 3. https://nptel.ac.in/courses/108/102/108102120/

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. Total 04 questions need to be solved.

Course Code	Course Name		eaching Scher Contact Hour		Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECC502	Discrete-Time Signal Processing	03			03			03	

Course	Course		Examination Scheme								
Code	Name	Theory Marks				Exam	Term	Practical	Total		
		Internal Assessment			End Sem.	Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)					
ECC502	Discrete- Time Signal Processing	20	20	20	80	03			100		

Course Pre-requisite:

ECC404 Signals & Systems

Course Objectives:

- 1. To develop a thorough understanding of discrete Fourier transform and its use in spectral analysis and frequency domain filter designing.
- 2. To design and realize IIR filters and FIR filters, gain an appreciation for the tradeoffs necessary in the filter design and to evaluate the effects of finite word lengths on the filters.
- 3. To introduce applications of digital signal processing in the field of biomedical and audio signal processing.

Course Outcomes:

After successful completion of the course student will be able to:

- 1. Recall the system representations and understand the relation between different transforms.
- 2. Understand the concepts of discrete-time Fourier transform, fast Fourier transform and apply in system analysis.
- 3. Design digital IIR and FIR filters to satisfy the given specifications and evaluate the frequency response and pole-zero representations to choose a particular filter for the given application.
- 4. Interpret the different realization structures of Digital IIR and FIR filters.
- 5. Analyze the impact of hardware limitations on the performance of digital filters.
- 6. Apply signal processing concepts, algorithms in applications related to the field of biomedical and audio signal processing.

Module No.	Unit No.	Topics	Hrs.
1.0		Discrete Fourier Transform & Fast Fourier Transform	08
	1.1	Discrete Fourier transform (DFT), DFT as a linear transformation, Properties of the DFT, Relationship of the DFT to other transforms, Filtering of long data sequences: Overlap-Save and Overlap-Add Method	05
	1.2	Fast Fourier Transform: Radix-2 Fast Fourier Transforms (FFT), Radix-2 decimation in time and decimation in frequency FFT algorithms, Inverse FFT	03
2.0		IIR Digital filters	08
	2.1	LTI systems as frequency-selective filters like low pass, high pass, band pass, notch, comb, all-pass filters, and digital resonators, Analog filter approximations: Butterworth, Chebyshev I, Elliptic	03
	2.2	Mapping from s-plane to the z-plane - impulse invariant and bilinear transformation, Design of IIR digital filters (Butterworth and Chebyshev-I) from analog filters using impulse invariant and bilinear transformation techniques, Analog and digital frequency transformations	05
3.0		FIR Digital Filters	09
	3.1	Characteristics of linear phase FIR digital filters, Symmetric and antisymmetric FIR filter, Location of the zeros of linear phase FIR filters, Minimum, maximum and mixed phase systems	04
	3.2	Design of FIR filters using Window techniques (Rectangular, Hamming, Hanning, Blackman, Bartlett), Design of FIR filters using Frequency Sampling Technique – Type I low pass filter design, Comparison of IIR and FIR filters	05
4.0		Digital Filter Structures	05
	4.1	Realization structures for FIR systems: Cascade form, Frequency sampling structure, Lattice structure, Computational complexities for N length filter	02
	4.2	Realization structures for IIR systems: Cascade form and parallel form structures, Lattice Ladder structure, Computational complexities for N order filter	03
5.0		Finite Word Length Effects in Digital Filters	05
	4.1	Rounding and truncation errors, Quantization error, Output noise power from a digital system	02
	4.2	Product quantization, Noise model for direct form and cascaded IIR structure (first order), Coefficient quantization error and zero input limit cycle	03
6.0		Applications of Digital Signal Processing	04
	6.1	Application of DSP for ECG and EEG signals analysis.	02
	6.2	Application of DSP for echo cancellation and sub-band coding of speech signal	02
		Total	39

- 1. Proakis J., Manolakis D., "Digital Signal Processing", 4th Edition, Pearson Education.
- 2. Emmanuel C. Ifeachor, Barrie W. Jervis," Digital Signal Processing", A Practical Approach", Pearson Education
- 3. A Nagoor Kani "Digital Signal Processing", 2nd Edition. Tata Mc Graw Hill Education Private Limited

Reference books

- 1. Sanjit K. Mitra, "Digital Signal Processing A Computer Based Approach ", 4th Edition McGraw Hill Education (India) Private Limited, 2013
- 2. Oppenheim A., Schafer R., Buck J., "Discrete Time Signal Processing", 2nd Edition, Pearson Education, 3rd Edition, 2010
- 3. L. R. Rabiner and B. Gold, "Theory and Applications of Digital Signal Processing", Prentice-Hall of India, 2006.
- 4. S Salivahan, C Gnanapriya, "Digital Signal Processing", Mc Graw Hill Education (India) limited, 4th Edition, 2015
- 5. Monson H Hayes, "Digital Signal Processing", Schaum's Outline Series, 2nd Edition, 2011
- 6. Rangaraj M. Rangayyan, "Biomedical Signal Analysis- A Case Study Approach", Wiley 2002.

NPTEL/Swayam Course:

- 1. Course: Digital Signal Processing By Prof. S.C Dutta Roy, IIT Delhi http://www.nptelvideos.in/2012/12/digital-signal-processing.html
- 2. Course: Digital Signal Processing By Prof. V. M. Gadre , IIT Bombay https://nptel.ac.in/courses/108/101/108101174/
- 3. Course: Digital Signal Processing By Prof. T. K. Basu, IIT Kharagpur https://nptel.ac.in/courses/108/105/108105055/

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Course	Course Name	Te	aching Schen	ne	Credits Assigned				
Code		(Contact Hours)							
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECC503	Digital VLSI	03			03			03	

Course	Course		Examination Scheme							
Code	Name	Theory Mar			ks	Exam	Term	Practical	Total	
		Internal Assessment		End Sem.	Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)				
ECC503	Digital									
	VLSI	20	20	20	80	03			100	

Course Pre-requisite:

ECC302 - Electronic Devices and Circuits

ECC303 – Digital System Design

ECC403 – Linear Integrated Circuits

Course Objectives:

- 1. To introduce process flow of VLSI Design.
- 2. To understand MOSFET operation from VLSI design perspective.
- 3. To learn VLSI design performance metric and various tradeoffs.
- 4. To design, implement and verify combinational and sequential logic circuits using various MOS design styles.
- 5. To provides an exposure to RTL design and programming

Course Outcomes:

After successful completion of the course student will be able to:

- 1. Know various tools and processes used in VLSI Design.
- 2. Explain working of various CMOS combinational and sequential circuits used in VLSI Design.
- 3. Derive expressions for performance parameters of basic building blocks like CMOS inverter.
- 4. Relate performance parameters with design parameters of VLSI circuits.
- 5. Select suitable circuit and design style for given application.
- 6. Design and realize various combinational and sequential circuits for given specifications.

Module No.	Unit No.	Topics	Hrs.
1.0		Review of MOSFET operation and Fabrication	08
	1.1	Overview of VLSI Design Flow, Review of MOSFET operation, MOSFET Capacitances, MOSFET scaling, Short channel effects	03
	1.2	Fabrication process flow of NMOS and CMOS, Lambda based design rules	03
	1.3	Novel MOSFET Architectures FinFET, GAA-FET, CNTFET	02
2.0		Combinational CMOS Logic Circuits	06
	2.1	CMOS inverter operation, Voltage Transfer characteristics (VTC), Noise Margins, Propagation Delay, Power Dissipation, Design of CMOS Inverter, Layout of CMOS Inverter	03
	2.2	Realization of CMOS NAND gate, NOR gate, Complex CMOS Logic Circuits, Layout of CMOS NAND, NOR and complex CMOS circuits	03
3.0		MOS Design Logic Styles	09
	3.1	Static CMOS, Pass Transistor Logic, Transmission Gate, Pseudo NMOS, Dynamic Logic, Domino Logic, NORA, Zipper, C ² MOS	04
	3.2	Setup time, Hold time, clocked CMOS SR Latch, CMOS JK Latch, MS –JK Flip Flop, Edge triggered D-Flip Flop and realization using design styles	03
	3.3	Realization of Shift Register, MUX, Decoder using above design styles ,1-bit full adder	02
4.0		Semiconductor Memories	06
	4.1	ROM array, 6T-SRAM (operation, design strategy, leakage currents, sense amplifier), layout of SRAM	03
	4.2	Operation of 1T and 3T DRAM Cell, NAND and NOR flash memory	03
5.0		Data path and system design issues	06
	5.1	Ripple carry adder, CLA adder, carry save adder, carry select adder, carry skip adder, Array Multiplier	04
	5.2	On chip clock generation and distribution, Interconnect delay model, interconnect scaling and crosstalk	02
6.0		RTL Design	04
	6.1	High Level state machines, RTL design process	02
	6.2	RTL design of Soda dispenser machine, FIR Filter	02
		Total	39

- 1. Sung-Mo Kang and Yusuf Leblebici, "CMOS Digital Integrated Circuits Analysis and Design", Tata McGraw Hill, 3rd Edition, 2012.
- 2. Jan M. Rabaey, Anantha Chandrakasan and Borivoje Nikolic, "*Digital Integrated Circuits: A Design Perspective*", Pearson Education, 2nd Edition.
- 3. Frank Vahid, "Digital Design with RTL design, VHDL and VERILOG", John Wiley and Sons Publisher 2011.

Reference Books:

- 1. Neil H. E. Weste, David Harris and Ayan Banerjee, —*CMOS VLSI Design: A Circuits and Systems Perspective*|, Pearson Education, 3rd Edition.
- 2. John P. Uyemura, "Introduction to VLSI Circuits and Systems", Wiley, Student Edition, 2013
- 3. R. Jacob Baker, "CMOS Circuit Design, Layout and Simulation", Wiley, 2nd Edition, 2013

NPTEL / Swayam Course:

- **1.** https://nptel.ac.in/courses/117/101/117101058/
- **2.** https://nptel.ac.in/courses/108/107/108107129/

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on completion of approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECC504	Random Signal Analysis	03		01	03		01	04

Course	Course				Examination Scheme					
Code	Name	Theory Mar			ks	Exam	Term	Practical	Total	
		Internal Assessment			End Sem.	Duration	Work	and Oral		
		Test1	Test2	Avg.	Exam.	(Hrs.)				
ECC504	Random									
	Signal Analysis	20	20	20	80	03	25		125	

Course Pre-requisite:

ECC401- Engineering Mathematics IV

ECC404 - Signals and Systems

Course Objectives:

- 1. To strengthen the foundations of probability
- 2. To teach continuous and discrete random variables.
- 3. To explain statistical behavior of one dimensional and two dimensional random variables.
- 4. To describe the concept of random process which is essential for random signals and systems encountered in Communications and statistical learning.
- 5. To develop problem solving skills and explain how to make the transition from a real world problem to a probabilistic model.

Course Outcomes:

After successful completion of the course student will be able to:

- 1. Apply theory of probability in identifying and solving relevant problems.
- 2. Differentiate continuous and discrete random variables and their distributions.
- 3. Analyze mean, variance, and distribution function of random variables and functions of random variables.
- 4. Define a random process, determine the type of the process and find the response of LTI system for WSS process.
- 5. Explain linear regression algorithms and apply for predictive applications.

Module No.	Unit No.	Topics	Hrs.
1.0		Basic Concepts in Probability	04
	1.1	Definitions of probability, joint, conditional, and total probability, Bayes' theorem, independence of events, binary symmetric communication channel analysis using Bayes' theorem.	
2.0		Introduction to Random Variables	08
	2.1	Continuous, discrete, and mixed random variables, probability density function, probability distribution function, and probability mass function, properties of PDF and CDF	
	2.2	Special distributions- Binomial, Poisson, Uniform, Gaussian and Rayleigh Distributions Mean, variance and moments of random variables	
3.0		Operations on One Random Variable	08
	3.1	Function of a random variable and their distribution and density functions.	
	3.2	Expectation, variance, moments, and characteristic function of random variable.	
	3.3	Transformation of a random variable, Markov and Chebyshev inequality, characteristic functions, moment theorem.	
4.0		Multiple Random Variables and Convergence	08
	4.1	Pairs of random variables, joint CDF and joint PDF.	
	4.2	One function of two random variables; joint moments, covariance and correlation-independent, uncorrelated and orthogonal random variables.	
	4.3	Central limit theorem and its significance	
5.0		Random Processes	06
	5.1	Definitions, statistics of stochastic processes, n^{th} order distribution, second-order properties: mean and autocorrelation, Poisson process, normal processes, SSS, WSS.	
	5.2	Mean and correlation ergodic processes, transmission of WSS through LTI system, introduction to Markov process.	
6.0		Introduction to Statistical Learning and Applications	05
	6.1	Regression and model building, simple linear regression, multiple linear regression, least square estimation of the coefficients, residual calculations.	
	6.2	Applications of simple linear regression in prediction of new observations.	
		Total	39

- 1. T. Veerarajan, "Probability, Statistics and Random Process", Tata McGraw Hill Education, Third Edition (2018).
- 2. Athanasios Papoulis and S. Unnikrishna Pillai, "Probability, Random Variables, and Stochastic Processes", Tata McGraw Hill Education
- 3. Henry Stark & John Woods, "Probability, Statistics, and Random Processes for Engineers, 4th Edition, Pearson Education, 2012

4. Douglas C. Montgomery, Elizabeth A. Peck and G. Geoffrey Vining, "Introduction to linear regression Analysis", student edition, Wiley publications.

Reference Books

- 1. Scott Miller and Donald Childers, "Probability and Random Processes with Applications to Signal Processing and Communications", Elsevier Publication.
- 2. Hwei Hsu, "Theory and Problems of Probability, Random Variables, and Random Processes", Schaum's Outline Series, McGraw Hill, 1997.
- 3. P. Ramesh Babu, "Probability Theory and Random Process", Tata McGraw Hill Education.
- 4. Alberto Leon Garcia, "Probability and Random Processes for Electrical Engineering", second edition, Pearson education.
- 5. Daniela Witten, Trevor Hastie, Robert Tibshirani, "An Introduction to Statistical Learning by Gareth James", 7th Edition, Springer 2017.
- 6. Ronald Walpole, et. al., "Probability and Statistics for Engineers and Scientists", 8th edition, Pearson Education.
- 7. P. Kousalya, "Probability, Statistics, and Random Processes", Pearson Education.

NPTEL/Swayam Course:

- 1. Introduction to probability and Statistics, Prof. G. Srinivasan (IIT Madras); https://onlinecourses.nptel.ac.in/noc21 ma01/preview
- 2. Probability and Probability Distributions By Dr. P.Nagesh: https://onlinecourses.swayam2.ac.in/cec21 ma02/preview

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

Weightage to each of the modules in end-semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Term Work (25-Marks):

At least 08 Tutorials covering entire syllabus must be given during the "Class Wise Tutorial". Term work assessment must be based on the overall performance of the student with every tutorial graded from time to time. The grades will be converted to marks as per "Credit and Grading System" manual and should be added and averaged. Based on above scheme grading and term work assessment should be done.

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECCDLO	Digital and IP							
5011	TV	03			03			03
	Engineering							

		Examination Scheme									
Subject Code	Subject Name	Theory Marks Internal assessment			End	Exam Duration	Term	Practical	Total		
		Test1	Test 2	Avg.	Sem. Exam	(Hrs.)	work	and Oral	Total		
ECCDLO 5011	Digital and IP TV Engineering	20	20	20	80	03		-	100		

Prerequisite:

- 1. Basics of various Television standards and operation
- 2. TCP/IP Protocol
- 3. Basics of conventional video camera and standards

Course Objectives:

- 1. To provide in depth knowledge about Digital Television system
- 2. To familiarize students' various types of advanced types of Video cameras and Displays
- 3. To introduce the students to different television standards and applications
- 4. Acquaintance with HDTV and 3D TV system
- 5. To familiarize the students to IPTV, Its architecture, Protocols and hardware
- 6. To Introduce students to IP delivery networks, threats and mitigation

Course Outcomes:

After successful completion of the course student will be able to:

- 1) Understand the working principles of advanced digital television systems.
- 2) Enable to choose or develop an appropriate camcorder and displays based on applications.
- 3) Familiar with current digital TV standards.
- 4) Evaluate the Stereoscopic images and binocular depth perception.
- 5) Acquire knowledge of IPTV and develop hardware and protocols.
- 6) Ability to provide customized IPTV services to end user.

Module No	Unit No	Topics	Hrs
1		Fundamentals of Digital Television	7
	1.1	Fundamentals of colour television, Compatibility, and reverse	
		compatibility, colour perception, Three colour theory, luminance, hue	
		and saturation. Interlaced scanning, Composite video signal	
	1.1	Introduction to Digital TV, Digital TV signals and parameters	
	1.2	Digital TV transmitter and Receiver its merits and demerits	
	1.3	MAC Signals and advanced MAC Signal Transmission	
	1.4	Digitization, Chroma sub sampling, Digital audio compression	
		techniques and video compression techniques	
		MPEG1,MPEG2,H.264,MPEG- 4,AVC,H.265, SMPTE 421M,	
	1.5	Set Top Box with recording	
2		Digital Video Cameras, Displays and Streaming media device	5
	2.1	Colour TV Digital cameras, Camcorders, Handycams, and Digicams	
	2.2	LED, LCD, OLED, PLASMA,	
		Quantum Dot LED Displays	
	2.3	Chromecast	
	2.4	Consumer applications: DVD, Blue ray DVD	
3		Digital TV standards and advanced TV	8
	3.1	DVB-T, and its successors	
	3.2	ISDB -T	
	3.3	ATSC	
	3.4	ISD TV	
	3.5	DTMB	
	3.6	Ultra HDTV	
	3.7	CCTV	
	3.8	Direct to Home TV(DTH)	
	3.9	Smart TV and its functions	
	3.10	3D TV	
4		IPTV	6
	4.1	Introduction to IPTV	
	4.2	IP TV hardware	
	4.3	Features of IPTV	
	4.4	Architecture of IPTV	
	4.5	Bandwidth requirement	
	4.6	IPTV Set top Box, Smart TV comparison	
5		IP TV Protocols and Applications	9
	5.1	Internet Group Management Protocol (IGMP)	
	5.2	Real-Time Streaming Protocol (RTSP)	
	5.3	Real-Time Messaging Protocol (RTMP)	
	5.4	Hypertext Transfer Protocol (HTTP).	
	5.5	Applications of IPTV	

	5.6	IPTV Delivery: Broad cast. Unicast, Multicast	
	5.7	IPTV Streaming: Time Shifted Stream-On -the- fly streaming	
	5.8	experimental framework used for evaluating the classification	
		algorithm	
	5.9	Experimental framework for evaluating the classification algorithm	
		(Self learning)	
		Configuring IPTV to android phone, Tablet, Television and	
		Computer(Self Learning)	
6		IPTV Network Security: Threats and Countermeasures	4
	6.1	Threats on IPTV Delivery Networks, Theft or Abuse of Network	
		Assets, Theft of Service, Theft of IPTV-Related Data, Disruption of	
		Service, Privacy Breach, Compromise of Platform Integrity	
	6.2	Security Issues of IPTV Delivery Networks: Protocols	
		Vulnerabilities, Countering the threats	
	6.3	Advantages and disadvantages of IPTV	
	6.4	Future of IPTV	
		Total	39

Textbooks:

- 1. Television and video Engineering, A. M. Dhake, Tata McGraw Hill Publication.
- 2. Video Demystified, Kelth jack, Hand book for digital engineers, Newness, Elsevier
- 3. Digital Television Systems. Marcelo S. Alencar, Cambridge University Press
- 4. Understanding IPTV, Gilbert Held, CRC Press

Reference Books:

- 1. The digital evolution of Television, D. Gerbarg, Springer
- 2. Applications and Usability of interactive TV, Maris Jos Abisolo, Springer
- 3. IPTV Delivery network, Suliman Mohamed Fati, Saiful Azad, Al-Sakib Khan Pathan, Wiley Publications
- 4. Television Engineering & Video Systems, R. G. Gupta, McGraw Hill Publication
- 5. Quantum dot based light emitting diodes, Morteza Sasani Ghamsari, Google book

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Course Code	Course Name	Teaching Scheme (Hrs.)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECCDL O5012	Data Compression and Cryptography	03			03			03

Course	Course Name		Examination Scheme								
Code			The	eory Marks		Exam.	Term	Practical	Total		
		In	ternal ass	essment	End	Duration	Work	and Oral			
			Test	Avg. Of	Sem.	(in Hrs)					
			2	Test 1 and	Exam						
				Test 2							
ECCDL	Data	20	20	20	80	03			100		
O5012	Compression and										
	Cryptography										

Course Objectives:

- 1. Gain a fundamental understanding of data compression methods for text, images, video and audio.
- 2. Understand the concepts of cryptography and different algorithms to provide system security.

Course Outcomes:

After successful completion of the course student will be able to

- 1. Apply various compression techniques for text and understand image compression and its standards.
- 2. Select suitable compression techniques for specified lossless and lossy audio and video applications.
- 3. Compare between symmetric and asymmetric cryptography and also describe different symmetric cryptographic techniques and standards.
- 4. Apply number theory concepts to solve the cryptographic problems.
- 5. Analyze different public key cryptography algorithms and also describe methods that provide the goals for integrity, confidentiality and authentication.
- 6. Describe system security facilities designed to protect a computer system from security threats and also appreciate ethical issues related to system security.

Module	Unit	Topics	Hrs.
No. 1.0	No.	Introduction to Data Compression	06
1.0	1.1	Data compression, modelling and coding, Lossless and Lossy Compression, Arithmetic Coding – Decoding, Dictionary Based Compression, Sliding Window Compression: LZ-77, LZ-78, LZW.	00
	1.2	Image Compression DCT, JPEG, JPEG – LS, Differential Lossless Compression, DPCM, JPEG – 2000 Standards.	
2.0		Video and Audio Compression	06
	2.1	Video compression: Motion compensation, temporal and spatial prediction, MPEG-4, H.264 encoder and decoder.	
	2.2	Sound, Digital Audio, μ-Law and A-Law Companding, MPEG –4 Audio Layer, Advanced Audio Coding (AAC) standard.	
3.0		Data Security	10
	3.1	Security Goals, Cryptographic Attacks and Techniques	
	3.2	Symmetric Key: Substitution Cipher, Transposition Cipher, Stream and Block Cipher	
	3.3	DES, double DES and triple DES, AES	
4.0		Number Theory	04
	4.1	Prime Numbers, Fermat's and Euler's Theorem.	
	4.2	Chinese Remainder Theorem	
5.0		Asymmetric Key Cryptography	09
	5.1	Principles of Public Key Crypto System, RSA, Key Management, Deffie-Hellman Key Exchange.	
	5.2	Message Integrity, Message Authentication and Hash Functions, SHA, HMAC, Digital Signature Standards.	
6.0		System Security	04
	6.1	Intrusion Detection System, Secure Electronic Transactions.	
	6.2	Firewall Design, Digital Immune systems, Biometric Authentication, Ethical Hacking.	
		Total	39

Textbooks:

- 1. Khalid Sayood, 3rd Edition, Introduction to Data Compression, Morgan Kauffman
- 2. Mark Nelson, Jean-Loup Gailly, The Data Compression Book, 2nd edition, BPB Publications
- 3. William Stallings ,|Cryptography and Network Security Principles and Practices 5th Edition|, Pearson Education.
- 4. Behrouz A. Forouzan, |Cryptography and Network Security||, Tata McGraw-Hill.

Reference Books:

- 1. 1. David Salomon, Data Compression: The Complete Referencell, Springer.
- 2. Matt Bishop, |Computer Security Art and Science||, Addison-Wesley.
- 3. Bernard Menesez, Network Security and Cryptography Delmar Cengage Learning, 7th Edition.

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Subject Code	Subject Name	Т	Ceaching Sche (Hrs.)	me	Credits Assigned					
		Theory	Theory Practical Tutorial			Practical	Tutorial	Total		
ECCDLO 5013	IT Infra & Security	03			03			03		

Course	Course		Examination Scheme								
Code	Name		Theo	ry Marl	ks	Exam	Term	Practical	Total		
		Internal Assessment			End Sem.	Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)					
ECCDLO 5013	IT Infra & Security	20	20	20	80	03			100		

Course prerequisite:

• Principles of Communication

Course Objectives:

- 1. To introduce basic fundamentals of IT Infrastructure and its Management.
- 2. To develop underlying principles of infrastructure security.
- 3. To explore software vulnerabilities and attacks.
- 4. To introduce the protection mechanisms for operating systems and database security.
- 5. To explore the security aspects of wireless network infrastructure and protocols.
- 6. To investigate the different attacks on Web Applications and Web services.

Course Outcomes: Students will be able to:

- 1. Understand IT Infrastructure and its Management.
- 2. Understand the concept of Information securities.
- 3. Summarize the concepts of vulnerabilities, attacks and protection mechanisms.
- 4. Analyze software vulnerabilities and attacks on databases and operating systems.
- 5. Explain the need for security protocols in the context of wireless communication.
- 6. Analyze the different attacks on Open Web Applications and Web services.

Module No.	Unit No.	Topics	Hrs
1.0		Overview of Networks and IT Infrastructure	09
	1.1	Overview of OSI and TCP/ IP Networks, introduction to IP Addressing scheme, introduction to Networking Components	
	1.2	Information Technology, Design Issues of IT Organizations and IT Infrastructure, Information System Design Process, IT Infrastructure Management, Challenges in IT Infrastructure Management, Determining Customers, Requirements, Security controls and safeguards, IT security Plans.	
2.0		Introduction to Information Security	06
		Cyber-attacks, Vulnerabilities, Defense Strategies and Techniques, Authentication Methods- Password, Token and Biometric, Access Control Policies and Models (DAC, MAC, RBAC, BIBA, Bell La Padula), Authentication and Access Control Services- RADIUS, TACACS, and TACACS+	
3.0		Software Vulnerabilities	04
		Buffer overflow, Format String, Cross-Site Scripting, SQL Injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits	
4.0		Operating System and Database Security	08
	4.1	Introduction operating system security, system security planning, Application security, Linux/ Unix security, Windows, security, Security Maintenance,	
	4.2	Database Security Requirements, Reliability and Integrity, Sensitive Data, Inference Attacks, Multilevel Database Security	
5.0		Wireless Security	05
		The need for Wireless Network Security, Attacks on Wireless Networks, Security services, WEP & WPA protocols, Mobile IP, Virtual Private Network (VPN): PPTP, L2TP, IPSec	
6.0		Web Security	07
		Introduction: Transport Protocol and Data Formats, Web Browser, Threat Model Authenticated Sessions: Cookie Poisoning, Cookies and Privacy, Making Ends Meet Code Origin Policies, Cross-Site Scripting: Cookie Stealing, Defending against XSS, Cross-Site Request Forgery, JavaScript Hijacking	
		Total	39

- 1. Gupta, "IT Infrastructure & Its Management", First Edition, Tata McGraw-Hill Education.
- 2. Computer Security Principles and Practice, William Stallings, Sixth Edition, Pearson Education
- 3. Computer Security, Dieter Gollmann, Third Edition, Wiley Publications.
- 4 Data Communications and Networking, Forouzan, Fourth Edition, Mc Graw Hill Publication
- 5 Wireless Networks, P. Nicopolitidis, M.S. Obaidat, G.I Papadimitriou, A.S Pomportsis, Wiley Publications

Reference Books:

- 1. Security in Computing, Charles P. Pfleeger, Fifth Edition, Pearson Education
- 2. CCNA Security Study Guide, Tim Boyle, Wiley Publications
- 3. Introduction to Computer Security, Matt Bishop, Pearson.

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Subject Code	Subject Name	Т	Teaching Scheme Credits Assigned (Hrs.)					
		Theory	Theory Practical Tutorial			Practical	Tutorial	Total
ECCDLO	Data Structure	03			03			03
5014	& Algorithm							

Course	Course		Examination Scheme									
Code	Name		Theo	ry Marl	ks	Exam	Term	Practical	Total			
		Intern	al Assess	ment	End Sem.	Duration	Work	and Oral				
		Test1	Test2	Avg.	Exam.	(Hrs.)						
ECCDLO	Data											
5014	Structure &	20	20	20	80	03			100			
3014	Algorithm											

Course pre-requisite:

ECL404 Skill Lab: Python Programming

Course Objectives:

The course aims:

- 1. To Introduce the fundamental knowledge & need of Data Structures.
- 2. To Abstract the concept of Algorithm and these concepts are useful in problem solving.
- 3. To Implement fundamental knowledge and applications of Stack, Queue, Linked List, Trees, Graphs etc.
- 4. To Understand the working of different Sorting, Searching & Hashing techniques.
- 5. To understanding about writing algorithms and step by step approach in solving problems with the help of fundamental data structures.

Course Outcome:

After successful completion of the course the student will: -

- 1. Compare functions using asymptotic analysis and describe the relative merits of worst-, average-, and best-case analysis.
- 2. Apply various operations on Stack and Queue.
- 3. Ability to demonstrate the operation of Linked list.
- 4. Ability to demonstrate and apply Trees & Graph data structures.
- 5. Become familiar with various Sorting and Searching Algorithms and their performance characteristics.
- 6. Describe the hash function and concepts of collision and its resolution methods

Prerequisite: Control Structures, Arrays, Recursion, Pointers, Structures, Memory Allocation Techniques, Self-referential structures.	Module No.	Unit No.	Topics	Hrs.
1.1 Introduction to Data Structures, Concept of ADT, Types of Data Structures-Linear and Nonlinear, Operations on Data Structures. 1.2 Algorithm: Performance characteristics of algorithm, Importance of Algorithm Analysis, Complexity of an Algorithm, Introduction to Asymptotic Analysis and Notations. 2.0 Stack & Queue 2.1 Introduction to Stack, ADT of Stack, Operations on Stack, Array Implementation of Stack 2.2 Applications of Stack- Infix to Postfix Expression Conversion, Infix Expression to Prefix Expression Conversion, Postfix Expression to Prefix Expression Conversion, Postfix Expression to Prefix Expression Conversion, Postfix Expression Evaluation Evaluation to Queue, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue 2.4 Applications of various types of Queue Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List and Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree, Huffman Encoding. 4.2 Applications of Binary Tree. Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. Operations Performed on Graph. Copations Performed on Graph. Minimum Spanning Tree. Searching & Sorting 6 Searching & Sorting 6 Searching: Sequential Search, Index Sequential Search, Binary Search Self-Learning Topic: Selection Sort, Insertion Sort Self-Learning Topic: Selection Sort, Insertion Sort			Memory Allocation Techniques, Self-referential structures.	
Linear and Nonlinear, Operations on Data Structures. 1.2 Algorithm: Performance characteristics of algorithm, Importance of Algorithm Analysis, Complexity of an Algorithm, Introduction to Asymptotic Analysis and Notations. 2.0 Stack & Queue 2.1 Introduction to Stack, ADT of Stack, Operations on Stack, Array Implementation of Stack 2.2 Applications of Stack- Infix to Postfix Expression Conversion, Infix Expression to Prefix Expression Conversion, Postfix Expression Evaluation 2.3 Introduction to Queue, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue 2.4 Applications of various types of Queue Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List and Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree, Huffman Encoding. 4.2 Applications of Binary Search Tree, Operations on Binary Search Tree, Applications of Binary Search Tree, Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort	1.0		-	5
Algorithm Analysis, Complexity of an Algorithm, Introduction to Asymptotic Analysis and Notations. 2.0 Stack & Queue 2.1 Introduction to Stack, ADT of Stack, Operations on Stack, Array Implementation of Stack		1.1		
2.1 Introduction to Stack, ADT of Stack, Operations on Stack, Array Implementation of Stack 2.2 Applications of Stack- Infix to Postfix Expression Conversion, Infix Expression to Prefix Expression Conversion, Postfix Expression Evaluation 2.3 Introduction to Queue, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue 2.4 Applications of various types of Queue Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List and Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree, Binary Tree, Operations on Binary Search Tree, Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort		1.2	Algorithm Analysis, Complexity of an Algorithm, Introduction to Asymptotic	
Implementation of Stack 2.2 Applications of Stack- Infix to Postfix Expression Conversion, Infix Expression to Prefix Expression Conversion, Postfix Expression Evaluation 2.3 Introduction to Queue, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue 2.4 Applications of various types of Queue Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List, Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree, Binary Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching: Sequential Search, Index Sequential Search, Binary Search 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort	2.0		Stack & Queue	8
Expression to Prefix Expression Conversion, Postfix Expression Evaluation 2.3 Introduction to Queue, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue 2.4 Applications of various types of Queue Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List and Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree. 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort		2.1		
Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue 2.4 Applications of various types of Queue Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List, Doubly Linked List 3.1 Introduction, Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree, Binary Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching: Sequential Search, Index Sequential Search, Binary Search 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		2.2		
Self-Learning Topic: Well form-ness of Parenthesis using Stack 3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List, Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 9 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		2.3	Implementation of Queue, Types of Queue-Circular Queue, Priority Queue,	
3.0 Linked List 3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List, Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		2.4	Applications of various types of Queue	
3.1 Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List, Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 9 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, Tree, Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions			Self-Learning Topic: Well form-ness of Parenthesis using Stack	
Linked List - Singly Linked List, Doubly Linked List 3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 9 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing 6 Searching Sequential Functions, Common hashing functions	3.0		Linked List	7
3.2 Operations on Singly Linked List and Doubly Linked List 3.3 Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree- Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		3.1		
Doubly Linked List Application Self-Learning Topic: Stack and Queue using Singly Linked List 4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree- Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		3.2		
4.0 Trees & Graph 4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree- Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		3.3	Doubly Linked List Application	
4.1 Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree-Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions			Self-Learning Topic: Stack and Queue using Singly Linked List	
Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, 4.2 Applications of Binary Tree- Expression Tree, Huffman Encoding. 4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 4 6.1 Hashing-Concept, Hash Functions, Common hashing functions	4.0		Trees & Graph	9
4.3 Graph: Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort 6.0 Hashing 4 6.1 Hashing-Concept, Hash Functions, Common hashing functions		4.1	Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree,	
Operations Performed on Graph. 4.4 Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		4.2	Applications of Binary Tree- Expression Tree, Huffman Encoding.	
the Graph, Shortest Path, Minimum Spanning Tree. 5.0 Searching & Sorting 6 5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 4 6.1 Hashing-Concept, Hash Functions, Common hashing functions		4.3		
5.1 Searching: Sequential Search, Index Sequential Search, Binary Search 5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 4 6.1 Hashing-Concept, Hash Functions, Common hashing functions		4.4		
5.2 Sorting: Bubble Sort, Quick Sort, Merge Sort Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 4 6.1 Hashing-Concept, Hash Functions, Common hashing functions	5.0		Searching & Sorting	6
Self-Learning Topic: Selection Sort, Insertion Sort 6.0 Hashing 6.1 Hashing-Concept, Hash Functions, Common hashing functions		5.1	Searching: Sequential Search, Index Sequential Search, Binary Search	
6.0 Hashing 4 6.1 Hashing-Concept, Hash Functions, Common hashing functions		5.2	Sorting: Bubble Sort, Quick Sort, Merge Sort	
6.1 Hashing-Concept, Hash Functions, Common hashing functions			Self-Learning Topic: Selection Sort, Insertion Sort	
6.1 Hashing-Concept, Hash Functions, Common hashing functions	6.0		Hashing	4
6.2 Collision resolution Techniques		-	Hashing-Concept, Hash Functions, Common hashing functions	
Total 39		6.2		39

- 1. Jean Paul Tremblay, P. G. Sorenson, "Introduction to Data Structure and its Applications", McGraw-Hill Higher Education
- 2. "Fundamentals of Computer Algorithms" Ellis Horowitz, Sartaj Sahani and Sanguthevar Rajasekaran, Second Edition, Universities Press (India) Pvt. Ltd.
- 3. "Learning with Python" Allen Downey, Jeffrey Elkner, Chris Meyers, Dreamtech Press

Reference Books:

- 1. Jean Paul Tremblay, Paul G. Sorenson; An introduction to data structures with applications; Tata McGrawHill; 1984
- 2. Sanjoy Dasgupta, Christos Papadimitriou, Umesh Vazirani, "Algorithms", Tata McGrawHill Edition.

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Subject Code	Subject Name	Te	aching Schem (Hrs.)	ie	Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECCDLO	Sensor	03			03			03	
5015	Technology								

Subject	Subject Name		Examination Scheme								
Code			Th	eory Marks		Exam	Term	Practical	Total		
		Int	Internal assessment			Duration	Work	and Oral			
		Test 1	Test	Avg. of Test	Sem.	(in Hrs.)					
			2	1 and Test 2	Exam						
ECCDLO	Sensor	20	20	20	80	03			100		
5015	Technology										

Course Pre-requisite:

- $1.\ FEC 202-Engineering\ Physics-II$
- 2. ECC302 -- Electronic Devices & Circuits
- 3. ECC403 Linear Integrated Circuits

Course Objectives:

- 1. To understand various physical parameters and its sensing techniques
- 2. To familiarize about MEMS sensors and Actuators
- 3. To introduce wireless sensing technologies
- 4. To develop understanding about signal conditioning using ADC and DAC
- 5. To provide insight into various sensor applications

Course Outcome:

After successful completion of the course student will be able to

- 1. Understand the transduction principal of various sensors.
- 2. Select sensors suitable for required application
- 3. Analyze wireless sensing techniques
- 4. Design the data acquisition system
- 5. Identify signal conditioning method for particular application
- 6. Create an application using various sensor technologies

Module No.	Unit No.	Topics	Hrs.
1.0		Introduction	03
	1.1	Classification of Sensors : The sensors are classified with criteria like primary physical quantity to be sensed, transduction principle, material and technology used and application	
	1.2	Criteria to choose a Sensor: Accuracy, Environmental condition, Range, Calibration, Resolution, Cost and Repeatability	
	1.3	Digital sensors : Principle and its advantage over analog sensors	
	1.4	Smart Sensors: Low-power, Self –diagnostic and Self- calibration	
2.0		Types of Sensors	09
	2.1	Temperature Sensors: RTD, Thermocouple and Thermistors sensor	
	2.2	Proximity Sensors : Inductive (LVDT), Capacitive, Photoelectric and Ultrasonic sensors	
•	2.3	Chemical Sensors: Gas, Smoke, Conductivity and pH sensor	
	2.4	Other Sensors: Optical, Infrared (IR), Sound, Motion, Pressure, Level, Moisture, Humidity, Laser, Image and GPS sensor	
3.0		MEMS Sensors and Actuators	06
	3.1	MEMS SENSORS: General design methodology, techniques for sensing, Pressure sensor, Mass Flow sensor, Acceleration sensor, Angular Rate sensor and Gyroscopes, Micro machined microphones, Chemical sensors, Taguchi Gas sensor, Combustible Gas sensors	
	3.2	MEMS ACTUATORS: Techniques for actuation, Digital Micro mirror Device, Micro Machined Valves	
4.0		Wireless Sensing Technologies	05
	4.1	Bluetooth: Concepts of Pico net, Scatter net, Link types, Network connection establishments	
•	4.2	ZigBee: components, architecture, network topologies	
	4.3	Ultra Wide Band (UWB), Near Field Communication (NFC) and RFID: technical requirements, components and characteristics	
	4.4	WLAN (WiFi): WLAN Equipment, WLAN topologies, IEEE 802.11 Architecture	
5.0		Data Acquisition and Signal Conditioning	08
	5.1	Fundamentals of Data Acquisition: Analog and Digital data acquisition system with different configurations, Data loggers, Noise and interference	
	5.2	Signal Conditioning: Wheatstone Bridge, Flash ADC, R2R DAC	
	5.3	Utilization of Signal conditioning circuits for Temperature, Pressure, Optical, Strain gauges, Displacement and piezoelectric Transducers	
6.0		Sensor Applications	08
	6.1	Onboard Automobile sensing system, Home appliances sensors, Aerospace Sensors, Sensors for Environmental Monitoring, Biomedical Sensing Applications	
	6.2	Radio sensors for industrial applications, Radio Astronomy, Remote Sensing, Ground Penetrating Radars, Underwater sensing, LIDAR	
		Total	39

Textbooks:

- 1. D.V.S. Murthy, "Transducers and Instrumentation", PHI Learning, 2nd Edition, 2013.
- 2. D. Patranabis Sensor and Transducers (2e) Prentice Hall, New Delhi, 2003
- 3. Antti V. Raisanen, Arto Lehto, "Radio Engineering for Wireless Communication and Sensor Applications", Artech House mobile communications series, USA, 2003.

- 4. Sensors and Signal Conditioning, Ramon Pallas Areny, John G. Webster, 2nd edition, John Wiley and Sons, 2000.
- 5. Vijay K. Garg, "Wireless Communication and Networking", Morgan -Kaufmann Series in Networking, Elsevier, 2010.

Reference Books:

- **1.** An Introduction to Microelectromechanical Systems Engineering, Nadim Maluf, <u>Kirt</u> Williams, Artech House, 2004.
- 2. Micro Electro Mechanical System Design, James J. Allen, Taylor and Francis, 2005
- **3.** A.K. Sawhney, "A Course in Electrical and ElectronicMeasurements and Instrumentation", Dhanpatrai & Co., 19th Edition, 2011.
- 4. Nathan Ida, "Sensors, Actuators and their Interfaces: A Multidisciplinary Introduction", Second Edition, IET Control, Robotics and Sensors Series 127, 2020
- 5. Instrumentation Devices and System, C.S. Rangan, G.R. Sarma, V.S. Mani, TMH,1997.
- 6. Jacob Fraden Handbook of Modern Sensors Physics, Designs, and Applications Fourth Edition, Springer, 2010.

NPTEL / Swayam Course:

https://nptel.ac.in/courses/108/108/108108147/ https://www.youtube.com/watch?v=vjhp0zTXEsc

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. Total 04 questions need to be solved.

Course Code	Course Name		eaching Sche Contact Hou		Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECL501	Digital Communication Lab	ŀ	02			01		01

Course Code	Course Name	Examination Scheme							
			Theor	ry Marks	Term	Practical	Total		
		Interr	Internal assessment End Sem.			Work	and Oral		
		Test 1	Test 2	Avg.	Exam.				
ECL501	Digital communication Lab					25	25	50	

Course objectives:

- 1. To learn source coding and error control coding techniques
- 2. To compare different line coding methods
- **3.** To distinguish various digital modulations
- 4. To use different simulation tools for digital communication applications

Course outcomes:

After the successful completion of the course student will be able to

- 1. Compare various source coding schemes
- 2. Design and implement different error detection codes
- 3. Design and implement different error correction codes
- 4. Compare various line coding techniques
- 5. Illustrate the impulse response of a matched filter for optimum detection
- 6. Demonstrate various digital modulation techniques

Suggested list of experiments: (Course teacher can design their own experiments based on the prescribed syllabus)

- 1. Huffman code generation
- 2. Shannon-Fano code generation
- 3. Vertical redundancy Check (VRC) code generation and error detection
- 4. Horizontal Redundancy Check (HRC) code generation and error detection
- 5. Cyclic redundancy Check (CRC) code generation and error detection
- 6. Checksum code generation and error detection
- 7. Compare the performances of HRC and Checksum
- 8. Linear block code generation and error detection
- 9. Error detection and correction using Hamming code virtual lab http://vlabs.iitb.ac.in/vlabs-dev/labs/mit_bootcamp/comp_networks_sm/labs/exp1/index.php
- 10. Cyclic code generation and error detection
- 11. Convolutional code generation

- 12. Line Codes generation and performance comparison
- 13. Spectrum of line codes (NRZ unipolar and polar)
- 14. Impulse responses of ideal (Nyquist filter) and practical (Raised cosine filter) solution for zero ISI
- 15. Matched filter impulse response for a given input
- 16. Generation (and detection) of Binary ASK
- 17. Generation (and detection) of Binary PSK
- 18. Generation (and detection) of Binary FSK
- 19. Generation (and detection) of QPSK
- 20. Generation (and detection) of M-ary PSK
- 21. Generation (and detection) of M-ary FSK
- 22. Generation (and detection) of 16-ary QASK
- 23. Generation (and detection) of MSK

Term Work, Practical and Oral:

At least 8 experiments covering the entire syllabus must be given "Batch Wise". The experiments can be conducted with the help of simulation tool (preferably open source) and breadboard and components. Teacher should refer the suggested list of experiments and can design additional experiments to acquire practical design skills. The experiments should be student centric and attempt should be made to make experiments more meaningful, interesting and innovative.

Term work assessment must be based on the overall performance of the student with every experiment and assignments graded from time to time. The grades will be converted to marks as per "Credit and Grading System" manual and should be added and averaged. Based on the above scheme grading and term work assessment should be done.

The practical and oral examination will be based on entire syllabus. Students are encouraged to share their experiments codes on online repository. Practical exam slip should cover all the 8 experiments for examination.

Course Name			eaching Sche Contact Hou		Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECL502	Discrete-Time Signal Processing Laboratory		02			01		01

Course Code	Course Name		Examination Scheme							
			Theor	y Marks	Term	Practical	Total			
		Internal assessment End Sem.			Work	and Oral				
		Test 1	Test 2	Avg.	Exam.					
	Discrete-Time									
ECL502	Signal					25	25	50		
ECL502	Processing					25	23	30		
	Laboratory									

Course objectives:

- 1. To carryout basic discrete time signal processing operations.
- 2. To implement and design FIR filters and IIR filters.
- 3. To implement applications related to the field of biomedical signal processing and audio signal processing.

Course outcomes:

Learners will be able to ...

- 1. Perform basic discrete time signal processing operations such as Linear Convolution, Circular Convolution, Auto Correlation, Cross Correlation, etc. and interpret the results.
- 2. Demonstrate their ability towards interpreting and performing frequency analysis of different discrete time sequences and systems.
- 3. Design and implement the FIR and IIR Filters for given specifications.
- 4. Implement and analyse applications related to the field of biomedical signal processing and audio signal processing.

Suggested list of experiments:

- 1) To perform linear convolution of two signals, auto correlation of non-periodic signals, periodic signals and random noise and interpret the results obtained.
- 2) To linearly convolve swept frequency sinusoidal wave with LPF and HPF impulse response filters in time domain and interpret the results obtained.

- 3) To obtain cross correlation of a signal with its delayed and attenuated version (Concept of radar signal processing).
- 4) To perform block convolution using overlap add method and overlap-save method.
- 5) To determine impulse, magnitude, phase response and pole-zero plot of given transfer functions.
- 6) To perform circular convolution and linear convolution of two sequences using DFT.
- 7) To perform the DFT of DT sequence and sketch its magnitude and phase spectrum or To Generate a discrete time signal having minimum three frequencies and analyse its frequency spectrum.
- 8) To study the effect of frequency resolution and zero padding.
- 9) DFT based spectral analysis to detect the signal buried in noise.
- 10) To perform denoising of a speech signal using circular convolution.
- 11) Design of IIR digital filters and use the designed filter to filter an input signal which has both low and high frequency components or real-world signal like ECG/EEG, speech signal etc).
- 12) Design a notch filter to supress the power supply hum in audio signals.
- 13) Design a comb filter to suppress 50Hz hum in biomedical signals.
- 14) Design of FIR filter using windowing method and use the designed filter to filter an input signal which has both low and high frequency components or real-world signal like ECG/EEG, speech signal etc.
- 15) Design of FIR filter using frequency sampling technique.
- 16) Design of minimum phase, maximum phase and mixed phase systems.
- 17) To verify the location of zeros in symmetric and antisymmetric FIR filters.
- 18) To reconstruct DT signals contaminated with sinusoidal interference using FIR filters.
- 19) To realise an IIR filter in cascade and parallel form.
- 20) To obtain lattice parameters of a given transfer function (FIR and IIR systems).
- 21) To perform coefficient quantisation using truncation and rounding.
- 22) To study the effect of coefficient quantisation on the frequency response of an IIR filter.
- 23) To study the effect of coefficient quantisation on the frequency response of an FIR filter.
- 24) To investigate the behaviour of limit cycle in an IIR system.
- 25) To generate the ECG signal and detect the characteristic points.
- 26) Classification of ECG signals.
- 27) To read an ECG signal and separate the QRS Complex.
- 28) To filter out the noise in an ECG signal using Spectral subtraction.
- 29) To extract delta, theta, alpha, sigma, and beta waveforms from EEG signal.
- 30) Perform sub-band coding on speech signal.
- 31) To generate Echo, Reverberation, Flanging effects in a sound signal.
- 32) Musical tone generation.
- 33) DTMF tone generation and detection.
- 34) Echo cancellation.

Also check

Virtual Laboratory http://vlabs.iitkgp.ernet.in/dsp/# for demonstration of concepts like DFT and its inverse, FIR filter using windowing method etc

Term Work:

At least 08 experiments covering the entire syllabus must be given "Batch Wise" and implemented using any software namely C, Python, Scilab, Matlab, Octave, etc. The experiments should be set to have well predefined inference and conclusion. Application oriented one course-project can be conducted for maximum batch of four students. Teacher should refer the suggested experiments and can design additional experiment to maintain better understanding and quality.

The experiments should be student centric and attempt should be made to make experiments more meaningful, interesting and innovative.

Term work assessment must be based on overall performance of the student with every experiment graded. The grade must be converted to marks as per credit and grading system manual, and should be added and averaged. Based on above scheme, grading and term work assessment should be done. Practical and oral examination will be based on entire syllabus. Students are encouraged to share their experiments codes on online repository. Practical exam slip should cover all 08 experiments for examination.

Course Code	Course Name	Teaching	g Scheme Hours)	(Contact	Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECL503	Digital VLSI Lab		02			01		01

Course Code	Course Name		Examination Scheme								
			Theor	y Marks	Term	Practical	Total				
		Internal assessment End Sem.			Work	and Oral					
		Test 1	Test 2	Avg.	Exam.						
ECL503	Digital VLSI					25	25	50			
ECL503	Lab					23	23	30			

Course objectives:

- 1. To become familiar with open source circuit simulation tools like Ngspice, Magic etc.
- 2. To perform various type of analysis of combinational and sequential CMOS circuits
- 3. To evaluate performance of given combinational and sequential CMOS circuits
- 4. To design, implement and verify combinational and sequential CMOS circuits using open source VLSI design tools.

Course outcomes:

After the successful completion of the course student will be able to

- 1. Write spice code for given combinational and sequential CMOS circuits.
- 2. Perform various analysis like operating point, dc, transient etc of given CMSO circuits.
- 3. Evaluate performance of given CMOS circuits.
- 4. Draw layout of given CMOS circuit and also able extract various parasitic using open source layout tool like Magic.
- 5. Design, simulate, and verify CMOS circuit for given specifications.

Suggested list of experiments: (Course teacher can design their own experiments based on the prescribed syllabus)

- 1. Constant Voltage and Constant field MOSFET scaling
- 2. Layout of MOSFET and extraction of parasitic capacitances
- 3. Voltage transfer characteristics of CMOS inverter and calculation of Noise Margin and static power
- 4. Transient Analysis of CMOS inverter and calculation of tpHL, tpLH, tr, tf, average power
- 5. Design of CMOS inverter for given specifications
- 6. Layout of CMOS inverter and comparison of pre layout and post layout performance.
- 7. Voltage transfer characteristics of 2 input NAND/NOR gate and calculation of noise margins and validation using equivalent inverter approach.
- 8. Transient Analysis of 2 input NAND/NOR CMOS gate and calculation of tpHL, tpLH, tr, tf, average power and validation using equivalent inverter approach.

- 9. Layout of 2 input CMOS NAND/NOR gate and comparison of pre layout and post layout performance.
- 10. Static and transient analysis of Complex CMOS gate.
- 11. Layout of complex CMOS gate using euler path.
- 12. Implementation of various combinational and sequential circuits using different design styles.
- 13. Design and implementation of NAND based and NOR based ROM array.
- 14. Performance analysis of 6T-SRAM Cell
- 15. Design of 6T SRAM cell robust read and write operation.
- 16. Performance analysis of 1T and 3T DRAM Cell
- 17. RTL design of Soda dispenser machine
- 18. RTL design of FIR Filter

Link for virtual lab

http://www.vlsi-iitg.vlabs.ac.in

Term Work, Practical and Oral:

At least 8 experiments (at least three experiments on layout) covering the entire syllabus must be given "Batch Wise". The experiments can be conducted with the help of simulation tool (preferably. Teacher should refer the suggested list of experiments and can design additional experiments to acquire practical design skills. The experiments should be student centric and attempt should be made to make experiments more meaningful, interesting and innovative.

Term work assessment must be based on the overall performance of the student with every experiment and assignments graded from time to time. The grades will be converted to marks as per "Credit and Grading System" manual and should be added and averaged. Based on the above scheme grading and term work assessment should be done.

The practical and oral examination will be based on entire syllabus. Students are encouraged to share their experiments codes on online repository. Practical exam slip should cover all the 8 experiments for examination.

Course Code	Course Name	7	Teaching scheme		Credit assigned				
ECL504	Professional	Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total	
	Communication & Ethics-II		2*+ 2 Hours (Batch-wise)			2		02	

^{*}Theory class to be conducted for full class.

		Examination Scheme										
Course	Course Name		Theory							Internal		
Code	Course Name	Internal Assessment			End	Duration	Term work	Pract	Oral	Oral	Total	
		Test 1	Test 2	Avg.	sem	(hrs)	WOLK			Orai		
ECL504	Professional											
	Communication											
	& Ethics-II						25			25	50	
	(abbreviated											
	PCE-II)											

Course Code	Course Name	Credits
ECL504	Business Communication & Ethics	02
Course Rationale	This curriculum is designed to build up a profession effective oral and written communication with enhand practical sessions, it augments student's interactive costo respond appropriately and creatively to the implied Industrial and Corporate requirements. It further esponsibility of engineers as technical citizens.	meed soft skills. Through mpetence and confidence I challenges of the global
Course Objectives	 To discern and develop an effective style of writing technical/business documents. To investigate possible resources and plan a succes To understand the dynamics of professional communication group discussions, meetings, etc. required for caree To develop creative and impactful presentation skill To analyze personal traits, interests, values, aptitud To understand the importance of integrity and developments. 	sful job campaign. unication in the form of er enhancement. ls. es and skills.

Course Outcomes	 Plan and prepare effective business/ technical documents which will in turn provide solid foundation for their future managerial roles. strategize their personal and professional skills to build a professional image and meet the demands of the industry. emerge successful in group discussions, meetings and result-oriented agreeable solutions in group communication situations. deliver persuasive and professional presentations. develop creative thinking and interpersonal skills required for effective professional communication. apply codes of ethical conduct, personal integrity and norms of organizational behaviour.
--------------------	---

Module	Contents	Hours
	ADVANCED TECHNICAL WRITING :PROJECT/PROBLEM BASED LEARNING (PBL)	
	1.1 Purpose and Classification of Reports: Classification on the basis of:	
1	 Subject Matter (Technology, Accounting, Finance, Marketing, etc.) Time Interval (Periodic, One-time, Special) Function (Informational, Analytical, etc.) Physical Factors (Memorandum, Letter, Short & Long) 1.2. Parts of a Long Formal Report: Prefatory Parts (Front Matter) Report Proper (Main Body) Appended Parts (Back Matter) 1.3. Language and Style of Reports Tense, Person & Voice of Reports Numbering Style of Chapters, Sections, Figures, Tables and Equations Referencing Styles in APA & MLA Format Proofreading through Plagiarism Checkers 1.4. Definition, Purpose & Types of Proposals Solicited (in conformance with RFP) & Unsolicited Proposals Types (Short and Long proposals) 	06
	 1.5. Parts of a Proposal Elements Scope and Limitations Conclusion 	

	1.6. Technical Paper Writing				
	Parts of a Technical Paper (Abstract, Introduction,				
	Research Methods, Findings and Analysis, Discussion, Limitations,				
	Future Scope and References)				
	Language and Formatting				
	Referencing in IEEE Format				
	EMPLOYMENT SKILLS				
	2.1. Cover Letter & Resume				
	Parts and Content of a Cover Letter				
	Difference between Bio-data, Resume & CV				
	Essential Parts of a Resume				
	Types of Resume (Chronological, Functional & Combination)				
	2.2 Statement of Purpose				
	Importance of SOP				
	Tips for Writing an Effective SOP				
	2.3 Verbal Aptitude Test				
	Modelled on CAT, GRE, GMAT exams				
2	2.4. Group Discussions	06			
	Purpose of a GD				
	Parameters of Evaluating a GD				
	Types of GDs (Normal, Case-based & Role Plays)				
	GD Etiquettes				
	2.5. Personal Interviews				
	Planning and Preparation				
	Types of Questions				
	Types of Interviews (Structured, Stress, Behavioural, Problem				
	Solving & Case-based)				
	• Modes of Interviews: Face-to-face (One-to one and Panel)				
	Telephonic, Virtual				
	BUSINESS MEETINGS				
	1.1. Conducting Business Meetings				
	Types of Meetings				
	Roles and Responsibilities of Chairperson, Secretary and Members				
3	Meeting Etiquette	02			
	3.2. Documentation				
	• Notice				
	Agenda				
	• Minutes				

		1					
	TECHNICAL/ BUSINESS PRESENTATIONS						
	1.1 Effective Presentation StrategiesDefining Purpose						
	 Analyzing Audience, Location and Event 						
	Gathering, Selecting & Arranging Material Structuring a Proposition						
	• Structuring a Presentation						
4	Making Effective Slides	02					
	Types of Presentations Aids						
	Closing a Presentation						
	Platform skills						
	1.2 Group Presentations						
	Sharing Responsibility in a Team						
	Building the contents and visuals together						
	Transition Phases						
	INTERPERSONAL SKILLS						
	1.1. Interpersonal Skills						
	Emotional Intelligence						
	Leadership & Motivation						
	Conflict Management & Negotiation						
5	Time Management	08					
	• Assertiveness	00					
	Decision Making						
	5.2 Start-up Skills						
	Financial Literacy						
	Risk Assessment						
	Data Analysis (e.g. Consumer Behaviour, Market Trends, etc.)						
	CORPORATE ETHICS						
	6.1Intellectual Property Rights						
	• Copyrights						
	• Trademarks						
	• Patents						
6	Industrial Designs	02					
	Geographical Indications						
	Integrated Circuits						
	Trade Secrets (Undisclosed Information)						
	6.2 Case Studies						
	Cases related to Business/ Corporate Ethics						

List of assignments:

(In the form of Short Notes, Questionnaire/ MCQ Test, Role Play, Case Study, Quiz, etc.)

- 1. Cover Letter and Resume
- 2. Short Proposal

- 3. Meeting Documentation
- 4. Writing a Technical Paper/ Analyzing a Published Technical Paper
- 5. Writing a SOP
- 6. IPR
- 7. Interpersonal Skills
- 8. Aptitude test (Verbal Ability)

Note:

- 1. The Main Body of the project/book report should contain minimum 25 pages (excluding Front and Back matter).
- 2. The group size for the final report presentation should not be less than 5 students or exceed 7 students.
- 3. There will be an end–semester presentation based on the book report.

Assessment:

Term Work:

Term work shall consist of minimum 8 experiments.

The distribution of marks for term work shall be as follows:

Assignment : 10 Marks
Attendance : 5 Marks
Presentation slides : 5 Marks
Book Report (hard copy) : 5 Marks

The final certification and acceptance of term work ensures the satisfactory performance of laboratory work and minimum passing in the term work.

Internal oral:

Oral Examination will be based on a GD & the Project/Book Report presentation.

Group Discussion : 10 marks Project Presentation : 10 Marks Group Dynamics : 5 Marks

Books Recommended:

Textbooks and Reference books:

- 1. Arms, V. M. (2005). Humanities for the engineering curriculum: With selected chapters from Olsen/Huckin: Technical writing and professional communication, second edition. Boston, MA: McGraw-Hill.
- 2. Bovée, C. L., & Thill, J. V. (2021). *Business communication today*. Upper Saddle River, NJ: Pearson.
- 3. Butterfield, J. (2017). *Verbal communication: Soft skills for a digital workplace*. Boston, MA: Cengage Learning.
- 4. Masters, L. A., Wallace, H. R., & Harwood, L. (2011). *Personal development for life and work*. Mason: South-Western Cengage Learning.
- 5. Robbins, S. P., Judge, T. A., & Campbell, T. T. (2017). Organizational behaviour. Harlow,

- England: Pearson.
- 6. Meenakshi Raman, Sangeeta Sharma (2004) Technical Communication, Principles and Practice. Oxford University Press
- 7. Archana Ram (2018) Place Mentor, Tests of Aptitude For Placement Readiness. Oxford University Press
- 8. Sanjay Kumar & PushpLata (2018). Communication Skills a workbook, New Delhi: Oxford University Press.

Subject	Subject Name	Teaching Scheme (Hrs.)			Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECM501	Mini Project 2A: Embedded System Project		04\$			02		02

\$ Indicates work load of a learner (Not Faculty) for Mini Project 2A. Faculty Load: 1 hour per week per four groups.

Subject	Subject Name		Examination Scheme							
Code			The	ory Marks						
		Internal Assessment			End Sem. Exam	Term Work	Practical and	Total		
							Oral			
		Test 1	Test 2	Avg. of Test 1						
				and Test 2						
ECM501	Mini Project 2A: Embedded System Project					25	25	50		

Course Pre-requisite:

- 1. ECC402- Microcontrollers
- 2. ECC403- Linear Integrated Circuits
- 3. ECM401- Mini Project 1B: Arduino & Raspberry Pi based Projects

Course Objectives

- 1. To develop background knowledge Embedded Systems.
- 2. To understand designing of embedded systems.
- 3. To choose proper microcontroller for Embedded systems
- 4. To understand use of wireless sensors/communications with Embedded systems
- 5. To understand communication techniques.
- 6. To write programs for embedded systems and real time operating systems /IoT

Course Outcomes

After successful completion of the course, the student will be able to

- 1. Understand the embedded systems with design metrics.
- 2. Understand microcontrollers and programming in Embedded C.
- 3. Implementation of Embedded systems with different sensors and peripherals as IoT.
- 4. Implementation of Embedded systems with different communication protocols as IoT.
- 5. Analyze concepts of Real time operating systems.
- 6. Design embedded system applications using sensors, peripherals and RTOS

A. Guideline to maintain quality of mini project are as follows:

- To achieve proper selection of Mini Projects. Students should do survey of different microcontroller board from given microcontroller series, tools and identify which is most suitable for their selected topic. They should consult with their Guide/Mentors / Internal committee to finalize it.
- 2. Students shall submit implementation plan in the form of Smart Report/Gantt/PERT/CPM chart, which will cover weekly activity of mini project.
- 3. A log book to be prepared by each group, wherein group can record weekly work progress. Guide/ supervisor will verify it and will put notes/comments.

- 4. Guide/supervisor guidance is very much important during mini project activities; however, focus shall be on self-learning.
- 5. The solution to be verified with standard tools and procedures and report to be compiled in standard format of University of Mumbai.

6. Suggested steps for mini project selection and implementation

- i. Mini project should be completely microcontroller based
- ii. Follow these steps
 - a) Take specification, using these specifications design project.
 - b) Select proper microcontroller board considering features and requirements of project.
 - c) Program it using Embedded C and perform verification of each module (sensors/communication protocol)
 - d) Test Functional Simulation and verify it using simulation tool.
 - e) Make hardware connection on GPP of peripherals with microcontroller board and execute the program.
 - f) Troubleshoot if not get expected result.

B. Project Topic selection and approval:-

- 1. The group may be of **maximum FOUR (04)** students.
- 2. Topic selection and approval by **2 Expert** faculty from department at the start of semester
- 3. **Log Book** to be prepared for each group to record the work progress in terms of milestones per week by students. Weekly comment, remarks to be put by guiding faculty. Both students and faculty will put signature in it per week. The log book can be managed **online** with proper authentication method using google sheets/forms or open source project management software.

C. Project Report Format:

- 1. Report should not exceed **30 pages**. Simply staple it to discourage use of plastic.
- 2. Report must contain block diagram, circuit diagram, screenshot of outputs and datasheets of microcontrollers and peripherals (Include **only required** information pages).
- 3. The recommended report writing format is in LaTeX. (https://youtu.be/YLm3sXIKpHQ)

Term Work:

1. Term Work evaluation and marking scheme:

- a. The review/ progress monitoring committee shall be constituted by Head of Departments of each institute.
- b. The progress of mini project to be evaluated on continuous basis, minimum two reviews in each semester.
- c. At end of semester the above 2 expert faculty who have approved the topic will internally **evaluate the performance**.
- d. Students have to give presentation and demonstration on the Embedded Systems Mini Project- 2-A at end of semester before submission to above experts.
- e. In the evaluation each individual student should be assessed for his/her contribution, understanding and knowledge gained about the task completed. Based upon it the marks will be awarded to student.

f. Distribution of 25 Marks scheme is as follows:

- i. Marks awarded by guide/supervisor based on log book and output: 10
- ii. Marks awarded by review committee: 10
- iii. Quality of Project report: 05

2. Guidelines for Assessment of Mini Project Practical/Oral Examination:

- **a.** Report should be prepared as per the guidelines issued by the University of Mumbai.
- **b.** Mini Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and **External Examiners preferably from industry or research organisations** having experience of more than five years approved by head of Institution.

Students shall be motivated to present their mini project work done

- 1. Participate in Project Competition
- 2. Publish paper in Conferences/Journals.

Module	Unit	Detailed Content	Hours
No.	No.		
1		Introduction	8
	1.1	Definition of Embedded System, Embedded Systems Vs General Computing	
		Systems, Classification, Major Application Areas. Characteristics and quality	
		attributes (Design Metric) of embedded system.	
	1.2	Identification of Project Title	
2		Controller boards and Programming – Embedded C	8
	2.1	ARM LPC 21XX (2148), STM32 boards and Texas MSP 430 lunchbox/ Tiva C board and PIC/PSoc*	
	2.2	Comparison of C and embedded C, Data Types, Variable, Storage Classes, Bit	
		operation, Arrays, Strings, Structure and unions, Classifier	
	2.3	Exercise: Identify the suitable board required for the particular application	
		with respect to design metrics.	
		(Hint: check clock frequency (speed), memory (program and data), no. of	
		ports for peripherals, timers/counters and serial communication requirement for	
		project)	
	2.4	Suggested Way to Identify: https://predictabledesigns.com/how-to-select-	
		the-microcontroller-for-your-new-product/	
•			
3		Interfacing Sensors and peripherals using Embedded C	10
3	3.1	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters	10
3	3.1		10
3	3.1	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters	10
3	3.1	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays	10
3		Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays and Drivers for interfacing Motors (DC and stepper)	10
3	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing	10
3	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad	10
3	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-	10
3	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad	10
3	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-	10
	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD% 20interfacing% 20with% 20MSP430% 20microcontroller,Now% 20I% 20will&text=It% 20requires% 205% 20volts% 20dc,and% 20second% 20pin% 20is% 20vcc.	
4	3.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC), Interfacing with GLCD/TFT display, Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD%20interfacing%20with%20MSP430%20microcontroller,Now%20I%20will&text=It%20requires%205%20volts%20dc,and%20second%20pin%20is%20vcc. Communication with programming in Embedded C	10
	3.2 3.3 3.4	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD%20interfacing%20with%20MSP430%20microcontroller,Now%20I%20will&text=It%20requires%205%20volts%20dc,and%20second%20pin%20is%20vcc. Communication with programming in Embedded C Serial communication, CAN bus, I2C, MOD bus, SPI	
	3.2 3.3 3.4	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD% 20interfacing% 20with% 20MSP430% 20microcontroller,Now% 20I% 20will&text=It% 20requires% 205% 20volts% 20dc,and% 20second% 20pin% 20is% 20vcc. Communication with programming in Embedded C Serial communication, CAN bus, I2C, MOD bus, SPI Interfacing with Wi-Fi, Bluetooth ,ZigBee, LoRa, RFID and putting data on	
	3.2 3.3 3.4	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD%20interfacing%20with%20MSP430%20microcontroller,Now%20I%20will&text=It%20requires%205%20volts%20dc,and%20second%20pin%20is%20vcc. Communication with programming in Embedded C Serial communication, CAN bus, I2C, MOD bus, SPI	
	3.2 3.3 3.4	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD% 20interfacing% 20with% 20MSP430% 20microcontroller,Now% 20I% 20will&text=It% 20requires% 205% 20volts% 20dc,and% 20second% 20pin% 20is% 20vcc. Communication with programming in Embedded C Serial communication, CAN bus, I2C, MOD bus, SPI Interfacing with Wi-Fi, Bluetooth ,ZigBee, LoRa, RFID and putting data on	
	3.2 3.3 3.4 4.1 4.2	Sensors and Signal Conditioning Circuits amplifiers /attenuators /filters /comparators/ADC and DAC) , Interfacing with GLCD/TFT display , Relays and Drivers for interfacing Motors (DC and stepper) Interfacing with BLDC motors and drivers, USB/HDMI camera interfacing Exercise: Understand the Interfacing requirement like drivers, signal condition circuits for sensors, etc. for the selected application Study Material: For LCD interfacing with MSP430 LaunchPad https://microcontrollerslab.com/lcd-interfacing-msp430-launchpad/#:~:text=LCD%20interfacing%20with%20MSP430%20microcontroller,Now%20I%20will&text=It%20requires%205%20volts%20dc,and%20second%20pin%20is%20vcc. Communication with programming in Embedded C Serial communication, CAN bus, I2C, MOD bus, SPI Interfacing with Wi-Fi, Bluetooth ,ZigBee, LoRa, RFID and putting data on IoT	

	4.5	Study Material: Serial Communication Interface: STM32:https://controllerstech.com/serial-transmission-in- stm32/#:~:text=Serial%20Transmission%20in%20Stm32&text=UART%20is %20widely%20used%20for,amongst%20which%20communication%20is%20 done. LPC2148: https://www.electronicwings.com/arm7/lpc2148-uart0	
		MSP430: https://www.ti.com/lit/ml/slap117/slap117.pdf	
5		Real Time Operating Systems[RTOS]	08
	5.1	Operating system basics, Types of OS, Tasks, process, Threads	
	5.2	Multiprocessing and ,Multitasking , Task scheduling	
	5.3	RTLinux/ Free RTOS and Mbed OS, Implementation with RTOS	
6		Cloud/Web server	08
	6.1	Implementation on web server,	
	6.2	Thingspeak, AWS cloud platform for IoT based programming and modelling	
	6.3	Exercise: perform ESP8266 interface with microcontroller	
	6.4	Study Material:	
		STM32: https://circuitdigest.com/microcontroller-projects/interfacing-	
		esp8266-with-stm32f103c8-stm32-to-create-a-webserver	
		LPC2148: https://circuitdigest.com/microcontroller-projects/iot-based-ARM7-	
		LPC2148-webserver-to-control-an-led	
		MSP430: https://circuitdigest.com/microcontroller-projects/sending-email-	
		using-msp430-and-esp8266	
			50
		Total	52

NOTE:

- * Advanced Microcontroller: Like PSoc and PIC may be used as per the student's intellectual ability and strength.
- ** Module 5 and 6 (RTOS and Cloud/Web Server): Can be included by Guide /supervisor /Mentor depending upon need and scope of the project for selected topic and its application.

Textbooks:

- 1. Shibu K.V," Introduction to Embedded Systems", Mc Graw Hill, 2nd edition.
- 2. Frank Vahid, and Tony Givargis, "Embedded System Design: A unified Hardware/Software Introduction", Wiley Publication.
- 3. Raj Kamal," Embedded Systems Architecture, Programming and design", Tata MCgraw-Hill Publication.
- 4. Dr. K.V.K.K. Prasad, "Embedded Real Time Systems: Concepts, Design & Programming", Dreamtech Publication.
- 5. Iyer, Gupta," Embedded real systems Programming", TMH
- 6. David Simon, "Embedded systems software primer', Pearson
- 7. Andrew Sloss, Dominic Symes and Chris Wright, "ARM_System_Developers_Guide-Designing and Optimizing System Software" Elsevier and Morgan Kaufmann Publishers.
- 8. Michel J Pont "Embedded C" Pearson

Suggested Software tools:

- 1. Tinkercad: https://www.tinkercad.com/
- 2. Proteus software
- 3. KEIL for ARM LPC 2148
- 4. STM32Cube software

- 5. MSP Flasher Command Line Programmer
- 6. msp430 code composer studio

Online Repository:

- 1. https://circuitdigest.com
- 2. www. Github.com
- 3. https://www.electronicshub.org
- 4. https://www.hackster.io/

NPTEL Courses:

1. Introduction to Embedded System Design (using MSP430) https://onlinecourses.nptel.ac.in/noc20_ee98/preview

2. Embedded System Design with ARM

 $\underline{https:/\!/onlinecourses.nptel.ac.in/noc20_cs15/preview}$

3. Embedded systems

https://nptel.ac.in/courses/108/102/108102045/

4. Master Microcontroller and Embedded Driver Development(MCU1) STM32

 $\underline{https://www.udemy.com/course/mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-mastering-microcontroller-with-peripheral-driver-microcontroller-with$

development/?gclid=CjwKCAjw07qDBhBxEiwA6pPbHslLI-

 $\underline{EqmAv7E17ysZETbreXe0XMb8Nai4NBqpUAvni5v-}$

3fLKsfNBoC8LQQAvD BwE&matchtype=b&utm campaign=LongTail la.EN cc.INDIA&utm content=deal4584&utm medium=udemyads&utm source=adwords&utm term= . ag 8287 6601447 . ad 511749008336 . kw %2Bembedded+%2Bsystems+%2Bcourse . de c . dm . pl . ti kwd-671751469914 . li 1007785 . pd .

5. Texas Instruments (TI) Trainings

https://e2e.ti.com/support/archive/universityprogram/educators/w/wiki/2103/training-support

6. Texas Instruments (TI) Teaching material/text books

https://e2e.ti.com/support/archive/universityprogram/educators/w/wiki/2035/textbooks

Course Code	Course Name	Teaching Scheme (Hrs.)				Credits Ass	signed	
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECC601	Electromagnetics and Antenna	03			03			03

Course	Course Name	Examination Scheme							
Code			Theory Marks			Exam.	Term	Practical	Total
		In	Internal assessment En		End	Duration	Work	and Oral	
		Test 1	Test 2	Avg. of Test 1 and Test 2	Sem. Exam	(in Hrs)			
ECC601	Electromagnetics and Antenna	20	20	20	80	03			100

Pre-requisites:

- 1. Vector Calculus
- 2. Fundamental concepts of electricity and magnetism

Course Objective: The objective of the course is to make student familiar with Maxwell's equation and its usefulness to describe different electromagnetic phenomena such as wave propagation, radiations from antenna etc.

Course Outcome: Student will be able to:

- 1. Students will be able to describe electromagnetics field including static and dynamic in terms of Maxwell's equations.
- 2. Students will be able to apply Maxwell's equation to solve various electromagnetic phenomenon such as electromagnetic wave propagation in different medium, power in EM wave.
- 3. Students will derive the field equations for the basic radiating elements and describe basic antenna parameters like radiation pattern, directivity, gain etc.
- 4. Students will be able to implement different types of the antenna structures such as Antenna arrays, Microstrip antenna and reflector antenna etc.

Module No.	Unit No.	Topics	Hrs.
1.0	110.	Introduction to Static fields	06
	1.1	Charge, Coulomb's law, Charge configurations, Electric field intensity, Electric flux density, Gauss's law and applications, Current density, and Continuity equation	
	1.2	Scalar Electric Potential, Potential gradient, Laplace's and Poison's equations	
	1.3	Biot Savart Law, Ampere Circuit law, Gauss's law for magnetic field, Vector magnetic potential	
2.0		Electromagnetic Field and Maxwell's Equations	09
	2.1	Faraday's Law, Displacement current density, Maxwell's equation for time varying filed, Boundary conditions.	
	2.2	EM wave propagation through lossy, perfect dielectric and conducting medium.	
	2.3	Power in EM Wave: Poynting theorem and Poynting vector	
3.0		Basic of Antennas	08
	3.1	Basic concepts: Radiation mechanism, Near field and far field radiation, retarded potential	
	3.2	Antenna Parameters: Isotropic antenna, Radiation pattern, radiation intensity, Beamwidth, directivity, Gain, beam efficiency, bandwidth, polarization, Input impedance, Antenna efficiency, Radiation resistance, Loss resistance, aperture concept, FRII's transmission formula Wire Elements: Infinitesimal dipole, Wire dipole, Monopole antennas: radiation field	
	3.3	derivations and related parameters, Introduction to loop antenna	
4.0		Antenna Arrays	06
	4.1	Linear arrays of two isotropic point sources, linear arrays of N elements, Principle of pattern multiplication	
	4.2	Introduction to Planner and circular arrays Introduction to array synthesis using Binomial array	
5.0		Types of antennas	06
	5.1	Yagi antenna, Broadband antenna like Helical and Log Periodic antenna Horn Antennas: E-Plane Sectoral Horn, H-Plane Sectoral Horn, Pyramidal Horn and Conical Horn	
	5.2	Reflector Antennas: Plane Reflectors, Corner Reflectors and Parabolic Reflector	
	5.3	Patch Antenna: Microstrip antenna, Feeding Techniques, Introduction to design of Microstrip antenna (Rectangular and circular patch)	
6.0		Electromagnetic Wave Propagation	04
	6.1	Ground Wave Propagation, Sky Wave Propagation and Space Wave Propagation	
		Total	39

Textbooks:

- 1. Electromagnetic Waves and Radiating Systems- Jordan and Balmain, PHI, 2nd edition
- 2. Principles of Electromagnetics Engineering- Matthew N. O.Sadiku , S.V.Kulkarni, Oxford university press, 6^{th} edition
- 3. Antenna Theory: Analysis and Design, Costantine A. Balanis, John Wiley Publication, 4th edition
- 4. Antenna and wave Propagation, John D Kraus, A S Khan, McGraw Hill, 4th edition
- 5. Antenna Theory and Design. Stutzman, Theile, John Wiley and Sons, 3rd edition

Reference Books:

- 1. Engineering Electromagnetics, William H Hayt and John A Buck, Tata McGraw-Hill Publishing Company Limited, 7th edition
- 2. Antennas and Radio Wave Propagation, R. E. Collin, McGraw Hill, International Student Edition

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Subject Code	Course Name		eaching Sch Contact Hou			Credits .	Assigned	
		Theory	Theory Practical Tutorial			Practical	Tutorial	Total
ECC602	Computer	03			03			03
	Communication Networks							

Course	Course		Examination Scheme							
Code	Name		Theo	ry Marl	ks	Exam	Term	Practical	Total	
		Internal Assessment		End Sem.	Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)				
	Computer									
ECC602	Communicat	20	20	20	80	03			100	
	ion Networks									

Course pre-requisite:

ECC: 405– Principles of communication engineering

ECC: 501-Digital communication

Course Objectives:

1. To introduce networking architecture and protocols.

- 2. To understand and recognize the layer-wise functions, services, data formats, protocols, hardware devices and addresses in the TCP/IP architecture
- 3. To build an understanding of application layer protocols.
- 4. To apply different addressing and routing schemes.

Course Outcomes:

After successful completion of the course student will be able to:

- 1. Analyze network topologies, hardware devices, addressing schemes and the protocol stacks
- 2. Compare various transmission media and broadband technologies
- 3. Analyze the flow control, error control and the medium access control techniques
- 4. Judge network layer addressing and routing schemes
- 5. Analyze connection oriented and connectionless services
- 6. Apply the knowledge of application layer protocols

Module No.	Unit No.	Topics	Hrs.
1.0		Introduction to Network Architectures, Protocol Layers, and Service models	06
	1.1	Applications of computer networks. Network types: LAN, MAN, and WAN, Network topologies.	
	1.2	Protocols and standards, need of layered protocol architecture, OSI reference model.	
	1.3	TCP/IP architecture: protocol suite, comparison of OSI and TCP/IP	
	1.4	Layer wise network hardware devices (NIC, Repeaters, Hubs, Bridges, Switches, Routers, Gateway and their comparison)	
	1.5	Addressing: physical / logical /port addressing/socket addressing.	
2.0		Physical Layer	04
	2.1	Guided transmission media: comparison among coaxial, optical fiber and twisted pair cables.	
	2.2	Unguided transmission media	
	2.3	Transmission impairments	
	2.4	Broadband standards: Cable modem, DSL, and HFC	
3.0		Data Link Layer	07
	3.1	Data link services: Framing, Flow control, Error control	
	3.2	ARQ methods: transmission efficiency, Piggybacking	
	3.3	High Level Data Link Control (HDLC): HDLC configurations, Frame formats,	
		HDLC bit stuffing and de-stuffing, Typical frame exchanges.	
	3.4	Medium Access Control Protocols: ALOHA, Slotted ALOHA, CSMA, CSMA/CD	
4.0		Network Layer	12
	4.1	Introduction to telephone networks and circuit switching principles.	
	4.2	Introduction to data networks and packet switching principles.	
	4.3	Network layer services and functions.	
	4.4	Internet Protocol: Principles of Internetworking, requirements, IPv4 packet, IPv4	
		addressing (classful and classless (CIDR))	
	4.5	Routing in Packet Switching Networks: Characteristics, Routing strategies	
	4.6	Routing algorithms: Link state Routing, Distance vector Routing and Path vector	
		routing, Routing protocols: RIP, OSPF, BGP and EIGRP.	
	4.7	Subnetting, supernetting, VLSM, and NAT	
	4.8	Introduction to ICMP, ARP, RARP	
	4.9	IPv6 (IPv6 Datagram format, comparison with IPv4, and transition from IPv4 to	
		IPv6).	
	4.10	Quality of service	
5.0		Transport Layer	06
	5.1	Connectionless and Connection-oriented services at transport layer, Transmission	
		Control Protocol (TCP): TCP Services, TCP Segment, TCP three way handshake	
	5.2	User datagram Protocol (UDP), UDP Services, UDP Datagram	
	5.3	TCP and UDP checksum calculation	
	5.4	Flow control, error control and congestion control	

6.0		Application Layer	04
	6.1	Introduction to Application layer Protocols: HTTP, FTP, DNS, SMTP, TELNET, SSH, DHCP.	
		Total	39

Text books:

- 1. Data Communications and Networking Behrouz A. Forouzan, Fifth Edition TMH, 2013.
- 2. Computer Networks -- Andrew S Tanenbaum, 5th Edition, Pearson Education, 2013.
- 3. J J. F. Kurose and K. W. Ross," Computer Networking: A Top-Down Approach", Addison Wesley, 5th Edition, 2010

Reference books:

- 1. Alberto Leon Garcia, "Communication Networks", McGraw Hill Education, Second Edition, Fourth Edition, 2008.
- 2. An Engineering Approach to Computer Networks-S.Keshav, 2nd Edition, Pearson Education, 2015.
- 3. Understanding communications and Networks, 3rd Edition, W.A.Shay, Cengage Learning
- 4. Data and Computer Communications, William Stallings, 10th Edition, Pearson Education, 2014.

Internal Assessment (IA):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. Question No: 01 will be compulsory and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Course Code	Course Name		aching Scho		Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECC603	Digital Image							
	Processing and	03			03		-	03
	Machine Vision							

Course	Course Name		Examination Scheme								
Code			Theo	ry Mark	S	Exam	Term	Practical	Total		
		Intern	Internal Assessment			Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)					
ECC603	Digital Image Processing and Machine Vision	20	20	20	80	03			100		

Prerequisites:

- 1. Signals and Systems
- 2. Discrete Time Signal Processing
- 3. Python Programming Skill Lab

Course Objectives:

- 1. To teach the fundamentals and mathematical models in digital image processing and Machine Vision
- 2. To teach quality enhancement of image through filtering operations
- 3. To teach the students image morphology and restoration techniques
- 4. To expose the students to segmentation techniques in image processing and Machine Vision
- 5. To teach the techniques of extracting image attributes like regions and shapes
- 6. To learn classification and recognition algorithms for machine vision

Course Outcomes:

After successful completion of the course student will be able to

- 1. Understand fundamentals of image processing and machine vision
- 2. Enhance the quality of image using spatial and frequency domain techniques for image enhancement
- 3. Learn image morphology and restoration techniques
- 4. Learn image segmentation techniques based on principle of discontinuity and similarity using various algorithms
- 5. Represent boundaries and shapes using standard techniques.
- 6. Classify the object using different classification methods

Module	Unit	Topics	Hrs.
No. 1	No.	 DIGITAL IMAGE FUNDAMENTALS AND POINT PROCESSING	04
1	1.1	Introduction -Steps in Digital Image Processing, concept of spatial and	02
	1.2	intensity resolution, Relationships between pixels Point Processing: Image Negative, Log Transform, Power Law transform, Bit plane slicing, Contrast stretching, Histogram equalization and Histogram Specification	02
2		IMAGE ENHANCEMENT	08
-	2.1	Spatial Domain filtering: The Mechanics of Spatial Filtering, Smoothing Spatial Filters-Linear Filters-Averaging filter, Order-Statistic Filters- Median filter, Application of Median filtering for Noise removal Sharpening Spatial Filters- The Laplacian, Unsharp Masking and Highboost Filtering, Using First-Order Derivatives —The Gradient-Sobel, Prewitt and Roberts	03
	2.2	Frequency Domain Filtering: Introduction to 2-D DFT and its application in frequency domain filtering, Wavelet transform, Haar transform	02
	2.3	Frequency Domain Filtering Fundamentals, Fourier Spectrum and Phase angle ,Steps for Filtering in the Frequency Domain, Correspondence Between Filtering in the Spatial and Frequency Domains, Frequency domain Image Smoothing and sharpening filter - Ideal, Butterworth, Gaussian	03
3		IMAGE MORPHOLOGY AND RESTORATION	06
	3.1	Morphology: Erosion and Dilation, Opening and Closing, The Hit-or-Miss Transformation, Boundary extraction, Hole filling, Thinning and thickening	04
	3.2	Restoration : A Model of the Image Degradation/Restoration Process, Noise models, Removal periodic noise, Principle of Inverse filtering	02
4		IMAGE SEGMENTATION	08
	4.1	Point, Line, and Edge Detection: Detection of Isolated Points, Line detection, edge models, Canny's edge detection algorithm, Edge linking: Local processing and boundary detection using regional processing (polygonal fitting)	05
	4.2	Thresholding : Foundation, Role of illumination and reflectance, Basic global thresholding	01
	4.3	Region Based segmentation : Region Growing, Region Splitting and merging	02
5		INTRODUCTION TO MACHINE VISION AND DESCRIPTORS	05
	5.1	Principle of machine vision, real world applications, chain code, simple geometric border representation, Fourier Transform of boundaries, Boundary description using segment sequences	03
	5.2	Introduction to Texture, co-occurrence matrix	02
6		MACHINE VISION ALGORITHMS	08
	6.1	Knowledge representation, Classification Principles, Classifier setting, Classifier Learning, Confusion Matrix	02
	6.2	K-means clustering algorithm, Introduction, bays decision theory continuous case, two category classification, Bayesian classifier ,Support vector machine	06
		TOTAL	39

Text Books:

- Milan Sonka ,Vaclav Hlavac, Roger Boyle, "Image Processing, Analysis, and Machine Vision" Cengage Engineering, 3rd Edition, 2013
- 2. Gonzales and Woods, "Digital Image Processing", Pearson Education, India, Third Edition,
- 3. R. O. Duda and P. E. hart, Pattern classification and scene analysis, Wiley Interscience publication
- 4. Christopher M. Bishop; Pattern Recognition and Machine Learning, Springer, 2006

Reference books:

- 1. Anil K.Jain, "Fundamentals of Image Processing", Prentice Hall of India, First Edition, 1989.
- 2. W Pratt, "Digital Image Processing", Wiley Publication, 3rd Edition, 2002
- 3. Forsyth and Ponce, Computer vision: A modern approach, PHI
- 4. Frank Y Shish ,Image Processing and Pattern Recognition: Fundamentals and Techniques, Wiley Wiley-IEEE Press, 2010

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Course Code	Course Name		eaching Scher Contact Hour		Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECC604	Artificial Neural Networks and Fuzzy Logic	03			03			03

Course	Course		Examination Scheme											
Code	Name		The	ory Mar	ks	Exam	Term	Practical	Total					
		Internal Assessment		End Sem.	Duration	Work	and Oral							
		Test1	Test2	Avg.	Exam.	(Hrs.)								
ECC604	Artificial Neural Networks and Fuzzy Logic	20	20	20	80	03			100					

Course Prerequisites:

- 1. Basic linear Algebra
- 2. Engineering Mathematics-I to IV

Course Objectives:

- 1. To introduce the concepts and understanding of artificial neural networks
- 2. To provide adequate knowledge about supervised and unsupervised neural networks
- 3. To introduce neural network design concepts
- 4. To expose neural networks based methods to solve real world complex problems
- 5. To study the architecture of CNN and its application in image classification.
- 6. To introduce fuzzy logic and fuzzy inference systems

Course Outcomes:

After successful completion of the course, the student will be able to:

- 1. Comprehend the concepts of biological neurons and artificial neurons
- 2. Analyze the feed-forward and feedback neural networks and their learning algorithms.
- 3. Comprehend the neural network training and design concepts
- 4. Build a simple CNN model and apply in image classification
- 5. Analyze the application of neural networks and fuzzy logic to real world problems.

Module No.	Topics	Hrs.			
1.0	Introduction to Neural Networks and their Basic Concepts	07			
	Biological neuron and Artificial neuron, McCulloch-Pitts Model, Activation Function, various types of Activation Functions and types of Neural Network Architectures, Prerequisites for Training of Neural Networks. Linearly Separable and Linearly Non-Separable Systems with examples, Concepts of Supervised Learning, Unsupervised Learning, and Reinforcement Learning. Brief survey of applications of Neural Networks.				
2.0	Supervised Learning Neural Networks	07			
	Perceptron - Single Layer Perceptron, Multilayer Perceptron and their Architecture. Error Functions: Mean Square Error and Sum Squared Error. Gradient Descent, Generalized delta rule, Error back propagation, Stopping Criterions for Training.				
3.0	Unsupervised Learning Neural Networks	07			
	Competitive Learning Network – Kohonen Self-Organizing Networks – Architecture, Training Algorithm, Discrete Hopfield Network-Hopfield Matrix, Testing Algorithm, K-Means Clustering Algorithm.				
4.0	Algorithms of Neural Networks				
	Basic concept of Machine Learning, Support Vector Machine (SVM) - Introduction and SVM based Binary Classifier, LMS Algorithm.				
5.0	Convolution Neural Network (CNN)	07			
	Basic concept of Deep Learning, Convolution Operation, Overview of CNN Architecture, Input layer, Convolution layers, Pooling layers, Padding, Strided Convolutions, Rectified Linear Unit (ReLU), One Layer of a Convolutional Network, Fully Connected Layers, Complex Image Classification using CNN.				
6.0	Introduction to Fuzzy Inference System	07			
	Introduction to Fuzzy Logic, Fuzzy Rules, Fuzzy Properties - Operations, Membership Functions, Fuzzification - Membership Value Assignments using Intuition Method, Defuzzification Methods Mean of Maxima and Centroid (Centre of Area) Methods, Fuzzy Inference System with reference to Mamdani Model, Brief Review of Applications of Fuzzy Logic to Speed Control of DC Motor and Washing Machine.				
	Total	39			

Text Books:

- 1. S. N. Sivanandam and S. N. Deepa, Introduction to Soft Computing, Wiley India Publications, 3rd Edition.
- 2. Simon Haykin, Neural Networks and Learning Machines, Pearson Prentice Hall, 3rd Edition
- 3. S. Rajasekaran and G. A. Vijayalakshmi Pai, Neural Networks, Fuzzy Logic, and Genetic Algorithms, PHI Learning Pvt. Ltd, 2003.
- 4. Practical Convolutional Neural Networks by Mohit Sewak, Md. Rezaul Karim, Pradeep Pujari, Packt Publishing, 2018.
- 5. Timothy J. Ross, Fuzzy Logic with Engineering Applications, Wiley India Publications, 3rd Edition.

References:

- 1. Hagan, Demuth, and Beale, Neural Network Design, Thomson Learning, 2nd Edition.
- 2. Simon Haykin, Neural Network- A Comprehensive Foundation, Pearson Education, 2nd Edition.
- 3. Christopher M. Bishop, Neural Networks for Pattern Recognition, Oxford University Press, 2005.
- 4. William W. Hsieh, Machine Learning Methods in the Environmental Sciences: Neural Network and Kernels, Cambridge University Press, 2009.
- 5. Ian Goodfellow, Yoshua Bengio, Aaron Courville, Deep Learning, MIT Press, 2016
- 6. S. N. Sivanandam, S. Sumathi, and S. N. Deepa, Introduction to Neural Network using Matlab, Tata McGraw-Hill Publications, 2006.
- 7. Mehrotra Kishan, Mohan C. K. Ranka Sanjay, Elements of Artificial Neural Networks, Penram International Publishing Pvt. Ltd, 2nd Edition.
- 8. J. M. Zurada, Introduction to Artificial Neural Systems, Jaico Publishers, 2006.
- 9. Bart Kosko, Neural Networks and Fuzzy Systems, Pearson Education, 2007.

Recommended NPTEL/Swayam Course and Online resources:

- 1. Course: Fuzzy Logic and Neural Networks by Prof. Dilip Kumar Pratihar, IIT Kharagpur
- 2. Course: Neural Network and Applications by Prof. Somnath Sengupta, IIT Kharagpur
- 3. Michael Nielsen, "Neural Networks and Deep Learning", Determination Press, 2015. http://neuralnetworksanddeeplearning.com/

List of Suggested Experiments to be conducted in IPMV Laboratory (ECL 603):

- 1. Classification of Non-linearly Separable Binary Pattern using Multilayer Perceptron Neural Network.
- 2. Pattern Clustering using K-means Algorithm.
- 3. Binary Pattern Restoration using Discrete Hopfield Neural Network.
- 4. Image Classification using Support Vector Machine.
- 5. Object Recognition using Convolutional Neural Network.
- 6. Design Fuzzy Controller for Washing Machine

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed, and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on the entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. Total 04 questions need to be solved.

Course Code	Course Name		eaching Schen Contact Hours		Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECCDLO 6011	Mixed Signal VLSI	03			03			03

Course	Course				Examination Scheme						
Code	Name		The	eory Mar	ks	Exam	Term	Practical	Total		
		Internal Assessment			End Sem.	Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)					
ECCDLO	Mixed										
6011	Signal Design	20	20	20	80	03			100		

Course Pre-requisite:

ECC302 - Electronic Devices and Circuits

ECC303 –Digital System Design

ECC403 – Linear Integrated Circuits

ECC503 – Digital VLSI

Course Objectives:

- 1. To know importance of Mixed Signal VLSI design in the field of Electronics and Telecommunication and emerging technologies.
- 2. To understand various methodologies for analysis and design of fundamental CMOS analog and mixed signal Circuits.
- 3. To learn various issues associated with high performance Mixed Signal VLSI Circuits
- 4. To design, implement and verify various mixed signal VLSI circuits using open source tools like Ngspice and Magic.

Course Outcomes:

After successful completion of the course student will be able to:

- 1. Know operation of the various building blocks of analog and mixed signal VLSI circuits.
- 2. Demonstrate the understanding of various building blocks and their use in design of analog and mixed signal circuits.
- 3. Derive expression for various performance measures of analog and mixed signal circuits in terms of parameters of various building blocks used to build the circuit.
- 4. Analyze and relate performance of analog and mixed signal VLSI circuits in terms of design parameters.
- 5. Evaluate and select appropriate circuit/configuration for given application.
- 6. Design analog and mixed signal VLSI circuits for given application.

Module No.	Unit No.	Topics	Hrs.
1.0		Integrated Circuit Biasing Techniques	06
	1.1	Active resistance, current source, current sink, simple current mirror, cascode current mirror	03
	1.2	Current and voltage references, Band gap reference generator	03
2.0		Single Stage MOS Amplifiers	08
	2.1	Common-source stage (with resistive load, diode connected load, current-source load, triode load, source degeneration), source follower, common-gate stage, cascode stage, folded cascade stage, simulation of CMOS amplifiers using SPICE	04
	2.2	Single-ended operation, differential operation, basic differential pair, large-signal and small-signal behavior, common-mode response, differential pair with MOS loads, simulation of differential amplifiers using SPICE	04
3.0		Noise in MOS Circuits	06
	3.1	Noise spectrum, correlated and uncorrelated noise sources, thermal noise, flicker noise, shot noise	02
	3.2	Representation of noise in circuits, noise in single stage CS, CD and CG amplifier	02
	3.3	Noise in differential pairs, noise bandwidth	02
4.0		CMOS Operational Amplifier	05
	4.1	Design of Current Mirror Load Differential Amplifier	02
	4.2	Design of two stage Operational Transconductance Amplifier, OpAmp Compensation techniques	03
5.0		Data Converter Fundamentals	06
	5.1	Analog versus digital discrete time signals, converting analog signals to data signals, sample and hold characteristics	03
	5.2	Mixed signal Layout issues, Floor planning, power supply and Ground issues, other interconnect Considerations	03
6.0		Data Converter Architectures	08
	6.1	DAC architectures, digital input code, charge scaling DACs, Cyclic DAC, pipeline DAC	04
	6.2	ADC architectures, flash, pipeline ADC, integrating ADC, and successive approximation ADC	04
		Total	39

Text Books:

- 1. B. Razavi, "Design of Analog CMOS Integrated Circuits", first edition, McGraw Hill.2001.
- 2. P.E.Allen and D R Holberg, "CMOS Analog Circuit Design", second edition, Oxford University Press, 2002.
- 3. R. Jacob Baker, "CMOS Circuit Design, Layout and Simulation", Wiley, 2nd Edition, 2013

Reference Books:

- 1. Adel S. Sedra, Kenneth C. Smith, A.N. Chandorkar, "Microelectronics Circuits Theory and Applications", Fifth Edition, Oxford University Press.
- 2. Gray, Meyer, Lewis and Hurst "Analysis and design of Analog Integrated Circuits", 4th Edition Willey International, 2002
- 3. Tony Chan Carusone, David Johns, Kenneth Martin, "Analog Circuit Design", Second Edition, Wiely

NPTEL/Swayam Course:

1. https://nptel.ac.in/courses/117/101/117101105/

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on completion of approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

- 1. Question paper will comprise of **total 06** questions, each carrying **20 marks**.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Course Code	Course Name	Te	eaching Scho (Hrs.)	eme	Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECCDLO 6012	Computer Organisation and Architecture	3			3			3	

	Course Name	Examination Scheme										
Course			7	Theory M		Practical						
Code		Internal assessment			End Exam.		Term Work	and	Total			
		Test 1	Test 2	Avg.	Sem. Exam			Oral	ļ 1			
ECCDLO 6012	Computer Organisation and Architecture	20	20	20	80	03			100			

Course Pre-requisites:

ECC303-Digital System Design

ECC402-Microcontrollers

Course objectives:

- 1. To have a thorough understanding of the basic structure and operation of a digital computer.
- 2. To understand memory systems, processor organization and generation of control unit signals.
- 3. To demonstrate the operation of various arithmetic algorithm including integer and floating point representation.
- 4. To understand the working principles of multiprocessor and parallel organization's as advanced computer architectures.

Course outcomes:

After successful completion of the course student will be able to -

- 1. Describe Computer system along with I/O operations and performance measures.
- 2. Demonstrate data representation and different arithmetic algorithm for solving ALU operations.
- 3. Categorize memory organization and identify the function of each element of memory hierarchy.
- 4. Demonstrate control unit operations.
- 5. Articulate design issues in the development of Multiprocessor organization & architecture

Module No.	Unit No.	Topics	Hrs
1		Computer Organization, Architecture and Performance	8
	1.1	Organization and Architecture,	
	1.2	Structure and Function,	
	1.3	Designing for Performance,	
	1.4	Multicore, MICs, and GPGPUs	
	1.5	Two Laws that Provide Insight: Amdahl's Law and Little's Law	
	1.6	Basic Measures of Computer Performance,	
	1.7	Calculating the Mean	
	1.8	Benchmarks and SPEC	
2		Computer System	6
	2.1	Computer Components	
	2.2	Computer Function	
	2.3	Interconnection Structures	
	2.4	Bus Interconnection	
3		Data Representation and Arithmetic Algorithms	5
	3.1	Unsigned & Signed multiplication- Add & Shift Method, Booth's algorithm. Unsigned & Signed division, Restoring and non-restoring division.	
	3.2	Integer and floating point representation, IEEE 754 standard for floating point (Single & double precision) number representation.	
4		Memory System Organization	7
	4.1	Classification and design parameters, Memory Hierarchy, Internal Memory: RAM, SRAM and DRAM	
	4.2	Cache Memory: Characteristics of Memory Systems, Cache Memory Principles, Elements of Cache, Cache Coherence. Design problems based on mapping techniques	
	4.3	Virtual Memory, External Memory : Magnetic Discs, Solid State Drive, Optical Memory, Flash Memories, RAID Levels	
5		Control Unit Design	8
	5.1	Micro- Operations: The Fetch Cycle, The Indirect Cycle, The Interrupt Cycle, The Execute cycle, The Instruction Cycle	
	5.2	Control of the Processor: Functional Requirements, Control Signals, Internal Processor Organization	
	5.3	Hardwired Control Unit	
	5.4	Microinstructions Microprogrammed Control Unit, Advantages & disadvantages	
6		Fundamentals of Advanced Computer Architecture	5
	6.1	Parallel Architecture: Classification of Parallel Systems,	
	6.2	Flynn's Taxonomy, Array Processors, Clusters, and NUMA Computers	
	6.3	Multiprocessor Systems : Structure & Interconnection Networks	
	6.4	Multi-Core Computers: Introduction, Organization and Performance.	
		Total	39

Text Books:

- 1. William Stallings "Computer Organization and Architecture Designing for Performance" Tenth Edition, Pearson Education.
- 2. C. Hamacher, Z. Vranesic and S. Zaky, "Computer Organization", McGrawHill,
- 3. Andrew S. Tanenbaum "Structured Computer Organization", Pearson, Sixth Edition

Reference books:

- 1. D. A. Patterson and J. L. Hennessy, "Computer Organization and Design -
- 2. Morris Mano. "Computer System Architecture" Pearson Publication, 3rd Edition, 2007
- 3. J.P. Hayes, "Computer Architecture and Organization", McGraw-Hill, 1998
- 4. B. Govindarajulu, "Computer Architecture and Organization: Design Principles and Applications", Second Edition, Tata McGraw-Hill.

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approximately 40% syllabus is completed and second class test when additional 40% syllabus is completed. The average marks of both the test will be considered for final Internal assessment. Duration of each test shall be of one hour.

End Semester Examination:

- 1. Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	To	eaching Schen (Hrs.)	ne	Credits Assigned				
		Theory	Theory Practical Tutorial			Practical	Tutorial	Total	
ECCDLO	Digital	3			3			03	
6013	Forensic								

Course	Course				Examin	ation Scheme			
Code	Name		Theo	ry Marl	ks	Exam	Term	Practical	Total
		Intern	al Assess	ment	End Sem.	Duration	Work	and Oral	
		Test1	Test2	Avg.	Exam.	(Hrs.)			
ECCDLO 6013	Digital Forensic	20	20	20	80	03			100

Course prerequisite:

ECC602: Computer Communication Networks

Course Objectives:

- 1. To understand cyber attacks and various categories of Cybercrime.
- 2. To discuss the need and process of digital forensics and Incident Response Methodology.
- 3. To explore the procedures for identification, preservation, and extraction of digital evidence.
- 4. To explore techniques and tools used in digital forensics for system investigation.
- 5. To discuss the investigation process of network and host based system intrusions.
- 6. To understand the laws related to Cybercrime

Course Outcomes:

On successful completion of the course, students will be able to

- 1. Study the various cybercrimes and its prevention methods.
- 2. Discuss the phases of Digital Forensics and methodology to handle the computer security incident.
- 3. Understand the process of collection, analysis and recovery of the digital evidence.
- 4. Explore various tools to perform the investigation of the crime scenario.
- 5. Investigate the process of monitoring and analysis of computer network traffic for network investigation.
- 6. Discuss the legal issues associated with the cyber laws.

Module No.	Unit No.	Topics	Hrs.
1.0		Introduction to Cybercrime and Hacking	08
	1.1	Cybercrime, Categories of Cybercrime (Cybercrime against people, Cybercrime Against property, Cybercrime Against Government), Types of cybercrime (Violent- Cyber terrorism, Assault by Threat, Cyberstalking, Child Pornography, Non-violent - Cybertrespass, Cyber Theft, Cyberfraud, Destructive Cybercrimes), Computers' role in crimes	
	1.2	Hacking, Life cycle of Hacking, Types of Hackers (White Hat hackers, Black Hat hackers, Grey Hat hackers), Hacking techniques, Passive and Active Attacks, Social Engineering, Attacks vs Vulnerabilities, Prevention of Cybercrime	
		Self-learning topics: Distinction between computer crimes and conventional crimes.	
2.0		Introduction to Digital Forensics	07
	2.1	Objectives of digital forensics, Process of digital forensics, Types of digital forensics, Challenges faced by digital forensics	
	2.2	Introduction to Incident - Computer Security Incident, Goals of Incident Response, CSIRT, Incident Response Methodology, Phase after detection of an incident	
		Self-learning topics: Distinction between Computer virus, worm, Trojan horse and trap door.	
3.0		Digital Evidence and Forensics Duplication	07
	3.1	Digital evidence, Admissibility of evidence, Challenges in evidence handling, collecting digital evidence, Preserving digital evidence, Documenting evidence	
	3.2	Necessity of forensic duplication, Forensic duplicates as admissible evidence, Forensic image formats, Forensic duplication techniques, Disk imaging, Analysis of forensic images using FTK Imager	
		Self-learning topics: Digital Evidence Investigation using Autopsy	
4.0		System Investigation	08
	4.1	Live/volatile data collection from Windows and Unix Systems	
	4.2	Investigating Windows systems, Investigating UNIX systems, Investigating applications, Web browsers, Email tracing)
	4.3	Recovering digital evidence, Acquiring, Analyzing and duplicating data: dd, dcfldd, foremost, scalpel	,
		Self-learning topics: Methods of storing data (RAM and Hard disk)	
5.0		Network Forensics	05
	5.1	Introduction to intrusion detection systems, Types of IDS, Understanding network intrusion and attacks	
	5.2	Analyzing network traffic, collecting network based evidence, Evidence handling. Investigating routers	5
		Self-learning topics: Use of packet sniffing tools like Wireshark	
6.0		Laws related to cyber crime	04
		Constitutional law, Criminal law, Civil law, Levels of law: Local laws, State laws, Federal laws, International laws. Levels of culpability: Intent, Knowledge, Recklessness, Negligence. CFAA, DMCA, CAN Spam	
		Self-learning topics: Relevant law to combat computer crime –Information Technology Act	
		Total	39

Text books

- 1. Kevin Mandia, Chris Prosise, "Incident Response and computer forensics", Tata McGrawHill, 2006
- 2. "Scene of the Cybercrime: Computer Forensics" Handbook 1st Edition, Kindle Edition
- 3. "Digital Forensics", Nilakshi Jain & Kalbande, Wiley Publication
- 4. "Cyber Security", Nina Godbole, Sunit Belapure, Wiley Publication

Reference books

- Bill Nelson, Amelia Phillips, Christopher Steuart, "Guide to Computer Forensics and Investigations".
 Cengage Learning, 2014
- 2. Debra Littlejohn Shinder Michael Cross "Scene of the Cybercrime: Computer Forensics Handbook", 2nd Edition Syngress Publishing, Inc. 2008.
- 3. Marjie T. Britz, Computer Forensics and Cyber Crime, Pearson, Third Edition.

Suggested MOOCs for Self-Learning:

- 1. Course on "Ethical Hacking"
 - https://nptel.ac.in/courses/106/105/106105217/
- 2. Course on "Digital Forensics"
 - https://onlinecourses.swayam2.ac.in/cec20_lb06/preview
- 3. Course on "Computer Forensics"
 - https://www.edx.org/course/computer-forensics
- 4. Course on Cyber Incident Response
 - https://www.coursera.org/learn/incident-response
- 5. Course on "Penetration Testing, Incident Responses and Forensics"
 - https://www.coursera.org/learn/ibm-penetration-testing-incident-response-forensics

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

Weightage to each of the modules in end-semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Course Code	Course Name	Te	Teaching Scheme (Hrs.)			Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total		
ECCDLO 6014	Database Management System	03			03			03		

Course	Course			F	Examinati	amination Scheme					
Code	Name		The	ory Marks		Exam	Term	Practical	Total		
		Int	Internal assessment			Duration	Work	and Oral			
		Test 1	Test 2	Avg. of Test	Sem.	(in Hrs.)					
				1 and Test 2	Exam						
ECCDLO	Database										
6014	Management	20	20	20	80	03			100		
	System										

Course Pre-requisite:

FEC 205 : C Programming

ECL 304 : Skill Lab :- C++ and Java Programming ECL 405 : Skill Lab :- Python Programming

Course Objectives:

- 1. Learn and practice data modeling using the entity-relationship and developing database designs.
- 2. Understand the use of Structured Query Language (SQL) and learn SQL syntax.
- 3. Understand the needs of database processing and learn techniques for controlling the consequences of concurrent data access
- 4. Understand the concept of database security and privacy

Course Outcome:

After successful completion of the course student will be able to

- 1. Describe the fundamentals of database systems, different data models and design issues in database.
- 2. Understand the basics model of relational Algebra, calculus, transaction management, concurrency control, database security and privacy
- 3. Design ER diagram, relational schemas, apply concepts of normalization to relational database design.
- 4. Implement views, triggers and querying the database using SQL.

Module No.	Unit No.	Topics	Hrs.
1.0		Introduction to Databases	02
	1.1	Introduction to databases, History of database system, Benefits of Database system over traditional file system, relational databases, Three tier database architecture, Data independence	
2.0		Data Models	03
	2.1	The importance of data models, Introduction to various data models (hierarchical, Network, Relational, Entity relationship and object model), Basic building blocks, Business rules, Degrees of data abstraction	
3.0		Database Design, ER-Diagram and Unified Modeling Language	08
	3.1	Database design and ER Model: overview, ER-Model and its Constraints, ER-Diagrams, ERD Issues, weak entity sets	
	3.2	Codd's rules, Relational Schemas, Introduction to UML Relational database model: Logical view of data, keys, integrity rules. Relational Database design: features of good relational database design, atomic domain	
4.0		Relational Algebra and Calculus	09
	4.1	Relational algebra: Introduction, Selection and projection, set operations, renaming, Joins, Division, syntax, semantics.	
	4.2	Operators, grouping and ungrouping, relational comparison. Calculus: Tuple relational calculus, Domain relational Calculus, calculus vs algebra, computational capabilities.	
	4.3	Normalization methods: 1NF, 2NF, 3NF, BCNF, 4NF, 5NF	
5.0		Constraints, Views and SQL	10
	5.1	What is constraints, types of constrains, Integrity constraints,	
	5.2	SQL: data definition, aggregate function, Null Values, nested sub queries, Joined relations. Triggers.	
	5.3	Views: Introduction to views, data independence, security, updates on views, comparison between tables and views	
	5.4	** SQL Tools : MySQL, ORACLE 10G, POSTGRESQL	
6.0		Transaction management and Concurrency control	07
	6.1	Transaction management: ACID properties, serializability and concurrency control, Lock based concurrency control (2PL, Deadlocks), Time stamping methods, optimistic methods, database recovery management.	
	6.2	Database Security and privacy: Issues, Access Control based on grant and revoke privileges	1
ŀ		Total	39

^{**} Teacher can select any one SQL Tool for implementation of SQL query

Textbooks:

- 1. A Silberschatz, H Korth, S Sudarshan, "Database System and Concepts", Fifth Edition McGraw-Hill
- 2. Rob, Coronel, "Database Systems", Seventh Edition, Cengage Learning.
- 3. Ramez Elmasri, Shamkant B. Navathe, "Fundamentals of Database System", Seventh Edition, Person.
- 4. G. K. Gupta, "Database Management Systems", McGraw Hill.

Reference Books:

- 1. Peter Rob and Carlos Coronel, "Database Systems Design, Implementation and Management", Thomson Learning, 5th Edition.
- 2. P.S. Deshpande, "SQL and PL/SQL for Oracle 11g, Black Book", Dreamtech Press
- 3. Mark L. Gillenson, Paulraj Ponniah, "Introduction to Database Management", Wiley
- 4. Raghu Ramkrishnan and Johannes Gehrke, "Database Management Systems", TMH
- 5. Debabrata Sahoo "Database Management Systems Tata McGraw Hill, Schaum's Outline

E-Resources:

- 1. https://www.w3schools.in/dbms/
- 2. https://www.tutorialspoint.com/dbms/index.htm
- 3. https://www.studytonight.com/dbms/

Self-Learning: Suggested Case Studies (Any such cases can be selected by Teacher)

- 1. Library Management System
- 2. Hospital Management System
- 3. Pharmacy Management System
- 4. Human Resource Database Management System in Java
- 5. Students Database Management System
- 6. Employee Management System
- 7. Inventory Control Management database

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

Weightage to each of the modules in end-semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Total 04 questions need to be attempted.

Course Code	Course Name	Т	eaching Sche (Hrs.)	me	Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECCDLO	IoT and	3	-		3			03	
6015	Industry 4.0								

Course	Course			E					
Code	Name		Τ	Theory Marks		Exam	Term	Practical	Total
		Iı	Internal assessment			Duration	Work	and Oral	
		Test 1	Test 2	Avg. of Test 1	Exam	(Hrs.)	Oral		
				and Test 2					
ECCDLO	IoT and	20	20	20	80	03			100
6015	Industry 4.0								

Course pre-requisite:

ECM401: Mini Project – 1 B ECC402: Microcontrollers ECL404: Skill based Lab Course

ECM501: Mini Project 2A Embedded System Project

Course Objectives:

- 1. To offer introduction to Internet of Things and industry 4.0 standard
- 2. To understand the design features of Internet of Things (IoT)
- 3. To understand concepts of data management and data analytics in IoT
- 4. To understand the concept and framework of industry 4.0 standard
- 5. To understand the application of IoT and Industry 4.0 standard.

Course Outcome:

On successful completion of the course the students will be able to:

- 1. Discuss case studies and use cases of IoT design.
- 2. Illustrate various protocols of web connectivity.
- 3. Understand and use tools for data management and analytics in IoT.
- 4. Explain various frameworks for industry 4.0 standards.
- 5. Prepare case studies on applications of IIOT.
- 6. Understand advanced concepts and applications of industry 4.0

Module No.	Unit No.	Topics	Hrs
1		Introduction to IoT	04
	1.1	Introduction - Defining IoT, Characteristics of IoT, Physical design of IoT, Logical design of IoT, Functional blocks of IoT, Sources of IoT, IoT and M2M - IoT/M2M System layers and Design standardization, Difference between IoT and M2M	
	1.2	Defining Specifications About - Purpose & requirements, process, domain model, information model, service, IoT level, Functional view, Operational view, Device and Component Integration, Application Development, Case Study	
2		Network & Communication aspects	08
	2.1	Design Principles & Web Connectivity - Web Communication Protocols for connected devices, Web connectivity using Gateway, SOAP, REST, HTTP, RESTful and Web Sockets (Publish —Subscribe), MQTT, AMQP, CoAP Protocols	
	2.2	Internet Connectivity: - Internet connectivity, Internet based communication, IP addressing in IoT, Media Access Control, Application Layer Protocols. LPWAN Fundamentals: LORA, NBIoT, CAT LTE MI, SIGFOX, Case Study	
3		Data Management and Analytics for IoT	08
	3.1	Introduction, Apache Hadoop, Using Hadoop MapReduce for Batch Data Analysis, Apache Oozie, Apache Spark, ApacheStorm, Using Apache Storm for Real-time Data Analysis	
	3.2	Analysis, Structural Health Monitoring Case Study, Tools for IoT:- Chef, Chef Case Studies, Puppet, Puppet Case Study- Multi-tier Deployment, NETCONF-YANG Case Studies, IoT Code Generator	
4.0		Introduction to Industry 4.0	08
	4.1	Industry 4.0: Managing the Digital Transformation, Conceptual framework for Industry 4.0, Industrial IoT (IIoT) - Introduction, Business Model and Reference Architecture, Industrial IoT-Layers, Sensing, Processing, Communication.	
	4.2	Cyber Physical Systems and Next Generation Sensors, Collaborative Platform and Product Lifecycle Management, Augmented Reality and Virtual Reality	
5.0		Introduction to Industrial IoT (IIoT)	06
	5.1	Industrial IoT- Application Domains: Healthcare, Power Plants, Inventory Management & Quality Control, Plant Safety and Security, Facility Management.	
	5.2	Artificial Intelligence, Cybersecurity in Industry 4.0, Internet of Things for Industry 4.0 Design, Challenges and Solutions	
6.0		Industry 4.0 Technologies and Applications	05
	6.1	Internet of Things and New Value Proposition.: Examples for IoTs Value Creation in Different Industries., IoTs Value Creation Barriers: Standards, Security and Provacy Concerns	
	6.2	Introduction to Industry 5.0, Human Machine Interaction, cognitive computing with human intelligence, Case study on AI based solutions	
		Total	39

Text books:

- 1. ArshdeepBahga and Vijay Madisetti, "Internet of Things: A Hands-on Approach, Universities Press.
- 2. Raj Kamal, "Internet of Things: Architecture and Design Principles", McGraw Hill Education, First edition
- 3. Radha Shankarmani, M Vijayalakshmi, "Big Data Analytics", Wiley Publications,
- 4. Andrew Minteer, "Analytics for the Internet of Things(IoT)", Kindle Edition
- 5. Giacomo Veneri , Antonio Capasso," Hands-On Industrial Internet of Things: Create a powerful Industrial IoT infrastructure using Industry 4.0", Packt

Suggested reference material (research papers):

- 1. https://www.mdpi.com/2071-1050/11/16/4371/pdf Industry 5.0—A Human-Centric Solution MDPI (open access)
- 2. Mery Toylor Toylor

Reference books

- 1. Alp Ustundag Emre Cevikcan," Industry 4.0: Managing The Digital Transformation", Springer Series in Advanced Manufacturing
- 2. G. R. Kanagachidambaresan, R. Anand, E. Balasubramanian, V. Mahima, Internet of Things for Industry 4.0. EAI/Springer Innovations in Communication and Computing
- 3. The Internet of Things (Connecting objects to the web) by Hakima Chaouchi (Wiley Publications).
- 4. The Internet of Things (MIT Press) by Samuel Greengard
- 5. Adrian McEwen, Hakim Cassimally, : Designing the Internet of Things", Paperback, First Edition

Suggested MOOCs:

- 1. https://onlinecourses.nptel.ac.in/noc20_cs69 Introduction to Industry 4.0 and Industrial Internet of Things, By Prof. Sudip Misra, IIT Kharagpur
- 2. https://www.edx.org/course/industry-40-how-to-revolutionize-your-business Industry 4.0: How to Revolutionize your Business
- 3. https://onlinecourses.nptel.ac.in/noc21_cs17 Introduction to internet of things, by Prof. Sudip Misra , IIT Kharagpur
- 4. https://onlinecourses.nptel.ac.in/noc21_cs08 Embedded Systems Design
- 5. By Prof. Anupam Basu, IIT Kharagpur

Recommended list of tools for self learning:

- 1. Node Red https://nodered.org/
- 2. M2MLabs Mainspring http://www.m2mlabs.com/
- 3. Tensor Flow https://www.tensorflow.org/
- 4. Things Speak https://thingspeak.com/

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

Weightage to each of the modules in end-semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 sub-questions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4.**Total 04 questions** need to be attempted.

Course Code	Course Name		Teaching Scheme (Contact Hours)			Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total		
ECCDLO 6016	Radar Engineering	03			03			03		

Course	Course				Examina	nation Scheme					
Code	Name		The	ory Mar	ks	Exam	Term	Practical	Total		
		Interi	nal Assess	ment	End Sem.	Duration	Work	and Oral			
		Test1	Test2	Avg.	Exam.	(Hrs.)					
ECCDLO	Radar										
6016	Engineering	20	20	20	80	03			100		

Pre requisites:

ECC405 - Principles of Communication Engineering

Course objectives:

- 1. To interpret Radar equations
- 2. To explain different types of radar
- 3. To introduce RADAR transmitters and receivers for given conditions
- 4. To understand/implement the plotting for given RADAR target

Course outcomes:

After successful completion of the course student will be able to

- 1. Explain generalized concept of RADAR.
- 2. Solve problems using radar equations.
- 3. Describe different types of radar for specific application.
- 4. Explain concept of tracking radar.
- 5. Plot the RADAR target from given specification.

Module No.	Unit No.	Topics	Hrs.
1.0		Introduction to Radar and Radar Equation	08
	1.1	Basics Radar, Radar equation, Block Diagram, Radar Frequencies	
	1.2	Detection of signal in noise, Receiver Noise and Signal-to-noise Ratio	
	1.3	Probability of detection and false alarm: Simple, complex Targets, Pulse Repetition Fr	
2.0		MTI and Pulse Doppler Radar	08
	2.1	Introduction to Doppler and MTI radar, Doppler frequency shift	
	2.2	Simple CW Doppler radar, MTI radar block diagram	
	2.3	Delay line canceler	
	2.4	Moving-target-detection	
	2.5	Pulse Doppler radar	
3.0		Tracking Radar	06
	3.1	Monopulse tracking	
	3.2	Conical scan and sequential lobbing	
	3.3	Limitation of tracking accuracy, Low angle tracking	
4.0		Radar Transmitters and Receviers	06
	4.1	Radar RF power sources: Klystron	
	4.2	Travelling wave tube	
	4.3	Magnetron	
	4.4	Radar Receiver: Superheterodyne Receiver	
5.0		Radar Clutters and landing system	06
	5.1	Types of clutter : surface clutter, sea clutter, land clutter	
•	5.2	Instrument landing system	
	5.3	Ground controlled approach, Microwave landing system	
	5.4	Radar altimeter	
6.0		General ideas on RADAR plotting	05
	6.1	Radar plotting -general ideas	
	6.2	Relative plotting (passive derivations), Relative plotting (action taken by target)	
	6.3	Radar Display: Types of displays	
		Total	39

Text Books:

- 1. Merill Skolnik,—Introduction to RADAR Systems, Tata McGrawHill, Third Edition
- 2. Merill Skolnik,—RadarHandbook, TataMcgrawHill, Second Edition
- 3. Dr. A. K. Sen, Dr. A. B. Bhattacharya- Radar Systems and Radio Aids to Navigation Khanna Publishers

Reference books:

- 1. Mark A.Richards, James A.Scheer, William A.Holm, —Principles of Modern Radar Basic Principals, ScitechPublishing.
- 2. SimonKingsley,ShaunQuegon,—UnderstandingRadarSystems,ScientechPublishing Inc.
- 3. G.S. N.Raju, —Radar Engineering and Fundamentals of Navigational Aidsl, I. K International publishing House Pvt.Ltd.
- 4. Dr. Arjun Singh -Radar Systems and Radio Aids to Navigation, McGraw-Hill Education Private Limited
- 5. CAPT. H. SUBRAMANIAM- Shipborne Radar And Arpa Nutshell Series Book3

Online Resource:

1. NPTEL online Course: https://nptel.ac.in/courses/108/105/108105154/

Internal Assessment (20-Marks):

Internal Assessment (IA) consists of two class tests of 20 marks each. IA-1 is to be conducted on approximately 40% of the syllabus completed and IA-2 will be based on remaining contents (approximately 40% syllabus but excluding contents covered in IA-I). Duration of each test shall be one hour. Average of the two tests will be considered as IA marks.

End Semester Examination (80-Marks):

Weightage to each of the modules in end-semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total 06 questions, each carrying 20 marks.
- 2. **Question No: 01** will be **compulsory** and based on entire syllabus wherein 4 to 5 subquestions will be asked.
- 3. Remaining questions will be mixed in nature and randomly selected from all the modules.
- 4. Weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.
- 5. **Total 04 questions** need to be solved.

Course Code	Course Name	Те	aching Sch	eme	Credits Assigned			
	Electromagnetics	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ECL601	and Antenna Lab		02			1		1

				Examination	on Scheme	!						
Course			Theor	y Marks			Dunatical					
	Course Name	Ir	nternal asses	sment	End	Term	Practical	Total				
Code		Test 1	Test 2	Ave. of Test 1 and Test 2	Sem. Exam	Work	and Oral	Totai				
ECL601	Electromagnetics and Antenna Lab					25	25	50				

Prerequisites:

- 1. Vector Calculus
- 2. Fundamental concepts of electricity and magnetism

Course Objective:

The objective of the course is to make student familiar with Maxwell's equation and its usefulness to describe different electromagnetic phenomena such as wave propagation, radiations from antenna etc.

Course Outcomes:

After successful completion of the course student will be able to

- 1. Students will be able to describe electromagnetics field including static and dynamic in terms of Maxwell's equations.
- 2. Students will be able to apply Maxwell's equation to solve various electromagnetic phenomenon such as electromagnetic wave propagation in different medium, power in EM wave.
- 3. Students will derive the field equations for the basic radiating elements and describe basic antenna parameters like radiation pattern, directivity, gain etc.
- 4. Students will be able to implement different types of the antenna structures such as Antenna arrays, Microstrip antenna and reflector antenna etc.

SUGGESTED LIST OF EXPERIMENTS

Sr. No.	NAME OF EXPERIMENTS
1.	Study different Antenna parameters (compulsory to use: FSM, Spectrum Analyzer and VNA)
2.	Introduction to Different Antenna Types
3.	Study of Wire Antenna, (Radiation pattern of dipole, folded dipole and Monopole antenna, various loops)
4.	Study of Directive antenna, Yagi-Uda Antenna
5.	Study of Broad-band Antenna, Log-periodic Antenna
6.	Study of Antenna Arrays (Broadside, End-fire, Parametric study for various arrays parameters)
7.	Study of Aperture Antennas (Parabolic/ Hyperbolic/ Horn, with or without Reflector)
8.	Study of Regular shaped Microstrip Antenna
9.	Small Project report can be considered as a part of term-work (Design, Simulation and validation).
10.	Case Study of Recent reported variations of Antenna types (Paper from reputed journal is to be referred and thoroughly study and present the report, maximum four students per group)

Term Work:

At least 08 Experiments including 02 simulations covering entire syllabus must be given during the — Laboratory session batch wise".

Computation/ simulation-based experiments are also encouraged. The experiments should be students centric, and attempt should be made to make experiments more meaningful, interesting and innovative. Application oriented one mini project can be conducted for maximum batch of four students.

Course Code	Course Name	Т	eaching Sche (Hrs.)	me		Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECL602	Computer	-	02	-		01		01	
	Communication								
	Network								
	Laboratory								

Course	Course Name	Examination Scheme									
Code				Theory Marks	Term	Practical	Total				
]	Internal assessment End Sem.			Work	and Oral				
		Test 1	Test 2	Avg. of Test 1	Exam						
				and Test 2							
ECL602	Computer					25	25	50			
	Communication										
	Network										
	Laboratory										

Lab Course Outcomes: -

Upon completion of the computer communication networks lab, the students will be able to:

- Design a small or medium sized computer network including media types, end devices, and interconnecting devices that meets a customer's specific needs.
- Perform configurations on routers and Ethernet switches.
- Demonstrate knowledge of programming for network communications.
- Simulate computer networks and analyze the simulation results.
- Troubleshoot connectivity problems in a host occurring at multiple layers of the OSI model.
- Develop knowledge and skills necessary to gain employment as computer network engineer and network administrator.

Laboratory plan

Minimum of 8 practicals should be conducted and a mini project.

Suggested list of experiments:

- 1. To study basic networking commands. (Linux/Netkit)
- 2. To prepare a patch cable (straight-through, crossover, rollover) using UTP, RJ-45 and crimping tool. Test the cable using a cable tester and use it in LAN.
- 3. To configure and compare different network topologies using Cisco Packet Tracer
- 4. To study and compare network hardware components using Cisco Packet Tracer
- 5. To configure static routes in a network using Cisco Packet Tracer.
- 6. To configure a network with Distance Vector Routing Protocol-RIP using Cisco Packet Tracer and check the updated routing tables.
- 7. To configure a network with Path Vector Routing Protocol- BGP using Cisco Packet Tracer and check the updated routing tables.

- 8. To configure a network with Link state Routing Protocol- OSPF using Cisco Packet Tracer and check the updated routing tables.
- 9. To configure a network with Hybrid Routing Protocol- EIGRP using Cisco Packet Tracer and check the updated routing tables.
- 10. To perform subnetting using Cisco Packet Tracer/Netkit
- 11. To install a network simulator (NS2.35), create a wired network and compare the performance of TCP and UDP **or** Compare TCP and UDP performance using Netsim
- 12. To Simulate and study stop and Wait protocol using NS 2.35/ C++
- 13. To Simulate Sliding Window protocol using NS 2.35/C++
- 14. To Simulate and study the implementation of TCP/IP stack using wireshark (observe the protocols, data formats, header structures, addresses, payload sizes and encapsulation at each layer)
- 15. To perform HDLC bit stuffing and de-stuffing using C++
- 16. To configure DNS, DHCP, TELNET, FTP, SMTP server (any one) on Cisco Packet Tracer
- 17. To compare performance of ALOHA and Slotted ALOHA using Netsim.

Term Work: At **least 08 Experiments** covering entire syllabus must be given during the "Laboratory session batch wise". Computation/simulation based experiments are also encouraged. The experiments should be students centric and attempt should be made to make experiments more meaningful, interesting and innovative. Application oriented **one mini-project** can be conducted for a batch of maximum four students.

Term work assessment must be based on the overall performance of the student with every experiment and assignment graded from time to time. The grades will be converted to marks as per "Credit and Grading System" manual and should be added and averaged. Based on above scheme grading and term work assessment should be done. The practical and oral examination will be based on entire syllabus.

Termwork marks distribution: Journal and practical Performance: 15 marks

Attendance: 5 marks

Assignment: 5 marks

Course Code	Course Name	Teaching Scheme			Credits Assigned			
ECL603	Image	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ECLOUS	Processing and							
	Machine Vision		02			1		1
	Laboratory							

			Examination Scheme							
Course	Course Nome		Theor	y Marks		Томм	Practical			
Code	ode Course Name		nal assessn	nent	End Sem.	Term Work	and	Total		
		Test 1	Test 2	Avg.	Exam	VV OFK	Oral			
ECL603	Image Processing and Machine Vision Laboratory					25	25	50		

Prerequisites:

1. Python Programming Skill Lab

Course Objectives:

- 1. To teach implementing basic theoretical concepts in Image Processing and Machine Vision using relevant software.
- 2. To give an exposure to students to object recognition/ classification techniques in Machine Vision.
- 3. To facilitate students for understanding practical aspects of Image Processing and Machine Vision through an application.

Course Outcomes:

After successful completion of the course student will be able to

- 1. perform enhancement of digital images in spatial and frequency domain
- 2. perform edge detection and morphological operations on digital images
- 3. classify patterns using standard Machine vision classification techniques like SVM
- 4. apply theoretical knowledge in image processing and machine vision to practical case studies

SUGGESTED LIST OF EXPERIMENTS

- 1. Eight experiments covering the whole syllabus with proportional weightage to Image Processing and Machine Vision, to be set with predefined and concrete objective problem statement.
- 2. At least 5 programs to be conducted in python programming
- 3. At least 1 case study from suggested ones to be conducted in lab.
- 4. An attempt should be made to make experiments more meaningful, interesting and innovative.
- 5. Conduct three experiment based on application of **Neural Network and Fuzzy logic** for Image Processing.

Sr. No.	NAME OF EXPERIMENTS							
1.	Point Processing Methods - Negative, Log, Power law, Contrast stretching, Bit plane slicing							
2.	Histogram calculation and equalization							
3.	Spatial Domain Filtering: 1. Smoothening filters 2. Sharpening with Laplacian 3. Unsharp masking & high boost filtering 4. Edge detection using 1 st and 2 nd order derivatives							
4.	Frequency Domain Filtering : Ideal, Butterworth and Gaussian							
5.	Morphological operation – Erosion, dilation, opening, closing, hit-miss transform, Boundary extraction							
6.	Image segmentation using global Thresholding Algorithm							
7.	Shape representation using chain code							
8.	Canny edge detection							
9.	Feature extraction using co-occurrence matrix							
10.	Classification using k-means algorithm							
11.	Classification using Basiyan classifier							
12.	Basic binary classification of any data or pattern using Support Vector Machine.							
13.	Case Study: 1. Face recognition 2. Finger print identification 3. License plate recognition							

Course Code	Course Name	Teaching Scheme (Contact Hours)				Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
ECL604	Skill		04			02		02	
	Laboratory:								
	Linux &								
	Networking &								
	Server								
	Configuration								

Course	Course Name	Examination Scheme							
Code				Theory Marks		Term	Practical	Total	
		I	nternal a	ssessment	End Sem.	Work	and Oral		
		Test 1	O		Exam				
				and Test 2					
ECL604	Skill					25	25	50	
	Laboratory:								
	Linux &								
	Networking &								
	Server								
	Configuration								

Course pre-requisite:

FEL204__C-Programming

Course Objectives:

- 1. Install Linux and implement standard Linux commands
- 2. Study basic theory of Linux Operating System
- 3. Implement the system administrative functionality
- 4. To write shell script programs to solve problems
- 5. Study basic commands of networking
- 6. Develop implementation skill of different servers on Linux

Course Outcome:

After successful completion of the course student will be able to :-

- 1. Install Linux using different platform and execute standard Linux commands.
- 2. Describe the basic knowledge of Linux Operating System
- 3. Deploy the system administrative functionality
- 4. Solve the problems using shell script programming
- 5. Develop network based applications
- 6. Apply the Linux commands using programming skill to deploy different servers like ftp, telnet etc.

Module No.	Unit No.	Topics	Hrs.
1.0		Overview of Linux	08
	1.1	Installing Software on Debian Based Linux: Debian, Ubuntu, Kali Linux	
	1.2	Overview of Unix and Linux architectures, Linux files system, Linux standard directories, Linux Directory Structure, Basic Linux Commands, Linux Networking commands, Viewing Files and the Nano Editor, Editing Files in Vi, Graphical Editors, Deleting, Copying, Moving, and Renaming Files	
2.0		Linux OS	06
	2.1	Linux Design Principles, Linux Booting Process, Kernel Modules, Process Management, Scheduling, Memory Management, Input and Output, Inter-process Communication.	
3.0		System Administration	08
	3.1	Common administrative tasks, Configuration and log files, Role of system administrator, Managing user accounts –adding, deleting users, Changing permissions and ownerships, Creating and managing groups, Modifying group attributes.	
	3.2	Temporary disabling of users accounts, Creating and mounting file system, becoming super user using su, Getting system information with uname, host name. Disk partitions & sizes, users, kernel, installing and removing packages, rpm command	
4.0		Shell programming	12
	4.1	Basics of shell programming, various types of shell available in Linux, Shell programming in bash, Conditional statements, Looping statements, Case statements, Parameter passing and arguments	
	4.2	System shell variables, Shell variables, shell keywords, Creating Shell programs for automating system tasks, Scheduling repetitive jobs using cron.	
5.0		Linux Networking	08
	5.1	Basics of Network Management, Setting up Dynamic and Static Addressing, Monitoring network services, Talking with DNS Servers, Remote System Administration with OpenSSH-Server & Putty.	
	5.2	TCP/IP Networking for Linux System Administrators, DNS and hostnames, DHCP, , Network Troubleshooting.	
6.0		Servers and Configurations	10
	6.1	Create and configure DHCP, Mail, DNS, FTP, Squid, Apache, Telnet, Samba servers	
		Total	52

Suggested List of Experiments:

Sr.	Title
1	Linux Installation process using following method CD-ROM, Network Installation
	or Kickstart Installation.
2	Basic commands to create users, change permission, software selection and
	installation and do changes in Grub file.
3	Practical on configuration of Linux disk Management such as SWAP, LVM, RAID,
	Primary Partition, Extended Partition and Linux files system.
4	Write a shell script to show various system configuration like currently logged user
	and his logname, your current shell, home directory, operating system type, current
	path setting, current working directory, show currently logged number of users,
	show memory information, Hard disk information like size of hard-disk, cache
	memory, model etc, and file system mounted.
5	Write a shell script to add user and password on Linux system.
6	Write a shell script to print last login details.

7	White a dell arrived a small and describe a section of all all and describe and all arrived as figures.						
7	Write a shell script to upgrade and cleans the system automatically instead of doing						
	it manually.						
8	Write a shell script to delete all log files present inside your var/log directory.						
9	Write a script that accepts the hostname and IP address as command-line arguments						
	and adds them to the /etc/hosts file.						
10	Write a awk script to find the number of characters, words and lines in a file?						
11	Write a shell script that delete all lines containing a specified word						
12	write a shell script to find the factorial of given integer						
13	Configuration of DHCP Server and Client						
14	Configuration of DNS Server with Domain Name.						
15	Configuration of NFS File server and transfer files to a windows client.						
16	Setting up a Samba Server and creating a print server.						
17	Configuration of Internet Server by creating a Proxy Server and configure browser						
	to use as a proxy.						
18	Configuration of Mail Server						
19	Configuration of Web Server.						
20	Configuration of FTP server and transfer files to demonstrate the working of the						
	same.						

Text books:

- 1. YeswantKanethkar "UNIX Shell Programming", First edition, BPB.
- 2. Cristopher Negus "Red Hat Linux Bible", Wiley Dreamtech India 2005 edition...
- 3. Jason Cannon ,"Linux for Beginners: An Introduction to the Linux Operating System and Command line"
- 4. W. Stevens, Stephen Rago, "Advanced Programming in the UNIX Environment", Addison-Wesley Professional Computing Series

Reference books:

- 1. Official Red Hat Linux Users guide by Redhat, Wiley Dreamtech India
- 2. Graham Glass & King Ables UNIX for programmers and users, Third Edition, Pearson Education.
- 3. Neil Mathew & Richard Stones Beginning Linux Programming, Fourth edition, Wiley Dreamtech India.
- 4. Richard Petersen, Linux: The Complete Reference, Sixth Edition

Software Tools:

- 1. Install Ubuntu desktop | Ubuntu
- 2. Chapter 4. Quick Installation Guide Red Hat Enterprise Linux 7 | Red Hat Customer Portal
- 3. Installation | Kali Linux Documentation

Online Repository:

- 1. How to Install a DHCP Server in Ubuntu and Debian (tecmint.com)
- 2. <u>How to Install and Configure Postfix as a Send-Only SMTP Server on Ubuntu 16.04</u> <u>DigitalOcean</u>
- 3. Network DHCP | Ubuntu

Term Work: At least **12 experiments** covering entire syllabus should be set to have well predefined inference and conclusion. Teacher should refer the suggested experiments and can design additional experiment to maintain better understanding and quality. The experiments should be students centric as well as real time and attempt should be made to make experiments more meaningful, interesting and innovative.

Term work assessment must be based on the overall performance of the student with every Experiments are graded from time to time.

The grades will be converted to marks as per "Choice Based Credit and Grading System" manual and should be added and averaged. Based on above scheme grading and term work assessment should be done. The practical and oral examination will be based on entire syllabus. Students are encourages to share their experiments codes on online repository. Practical exam should cover all 12 experiments for examination.

Course Code	Course Name	Teaching Scheme (Hrs.)			Credits Assigned			
		Theory	Practical	Tutorial	Theory		Tutorial	Total
		-			_	Practical		
ECM601	Mini Project							
	2B: FPGA		04\$			2		2
	based Project							

\$ Indicates work load of a learner (Not Faculty) for Mini Project 2B. Faculty Load: 1 hour per week per four groups.

Course	Course Name	Examination Scheme							
Code		Theory Marks						Practical	Total
		Ir	nternal as	sessment	End	Exam.	Work	and Oral	
		Test 1	Test 2	Avg. of Test	Sem.	Duration			
				1 and Test 2	Exam	(in Hrs)			
ECM601	Mini Project 2B:						25	25	50
	FPGA based								
	Project								

Course Pre-requisite:

- 1. ECC303 Digital Design
- 2. ECM401- Mini Project 1B
- 3. ECC503- Digital VLSI

Course Objectives:-

- 1. To train students for FPGA based project implementation and management
- 2. To make students VLSI industry ready
- 3. To make students familiar with the Verilog Programming
- 4. To make students familiar with the targeted FPGA design and implementation
- 5. To familiarize students with the numerous FPGA solutions available in Market
- 6. To familiarize the students with the Interfacing of FPGA boards

Course outcomes:

- 1. Understand various FPGA families and method of FPGA synthesis and implementation
- 2. Learn the working of basic EDA tools like Xilinx, Modelsim cadence, etc
- 3. Able to program, simulate and synthesize circuits in Verilog HDL.
- 4. Learn the technique of interfacing of LED, switches and seven segment with FPGA.
- 5. Learn the project documentation, designing and handling techniques
- 6. Analysis of FPAG fault detection and verification principles

1. Guideline to maintain quality of mini project are as follows:

- 1. To achieve proper selection of Mini Projects. Students should do survey of FPGA boards, tools and identify needs, which shall be converted into problem statement for mini project in consultation with faculty supervisor/head of department/ internal committee of faculties.
- 2. Students shall submit implementation plan in the form of Smart Report/Gantt/PERT/CPM chart, which will cover weekly activity of mini project.
- 3. A log book to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- 4. Faculty supervisor may give inputs to students during mini project activity; however, focus shall be on self-learning.

- 5. The solution to be verified with standard tools and procedures and report to be compiled in standard format of University of Mumbai.
- 6. Suggested steps for mini project selection and implementation
 - i. Mini project should be completely FPGA based
 - ii. Follow these steps
 - 1. Take specification, using these specifications design project.
 - 2. Select proper FPGA considering features and requirements of project. Create UCF file
 - 3. Program it using Verilog and write test benches for verification of each module
 - 4. Test Functional Simulation and verify it using simulation tool
 - 5. Synthesize, map and place and rout the design using synthesis tool
 - 6. Generate bit stream and download on FPGA
 - 7. Verify results on FPGA hardware/hardware setup made for project

2. Project Topic selection and approval:-

- 1. The group may be of maximum **FOUR (04)** students.
- 2. Topic selection and approval by **2 Expert** faculty from department at the start of semester
- 3. **Log Book** to be prepared for each group to record the work progress in terms of milestones per week by students. Weekly comment, remarks to be put by guiding faculty. Both students and faculty will put signature in it per week. The log book can be managed **online** with proper authentication method using google sheets/forms or open source project management software.

3. Project Report Format:

- 1. Report should not exceed **15 pages**. Simply staple it to discourage use of plastic.
- 2. The recommended report format is in LaTeX.

Term Work:

1. Term Work evaluation and marking scheme:

- a. The review/ progress monitoring committee shall be constituted by Head of Departments of each institute.
- b. The progress of mini project to be evaluated on continuous basis, minimum two reviews in each semester.
- c. At end of semester the above 2 expert faculty who have approved the topic will internally **evaluate the performance**.
- d. Students have to give presentation and demonstration on the FPGA Based Mini Project- 2-B
- e. In the evaluation each individual student should be assessed for his/her contribution, understanding and knowledge gained about the task completed. Based upon it the marks will be awarded to student.

f. Distribution of 25 Marks scheme is as follows:

- i. Marks awarded by guide/supervisor based on log book: 10
- ii. Marks awarded by review committee: 10
- iii. Quality of Project report: 05

2. Guidelines for Assessment of Mini Project Practical/Oral Examination:

- **a.** Report should be prepared as per the guidelines issued by the University of Mumbai.
- **b.** Mini Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and **External Examiners preferably from industry or research organisations** having experience of more than five years approved by head of Institution.
- students shall be motivated to publish a paper based on the work in Conferences/students competitions.

Module	Unit	Topics						
No. 1.0	No.							
1.0	1 1	Introduction to FPGA and Synthesis Compare FPGA, ASIC, SOC, Basic FPGA architecture, Compare various FPGA Boards**,	04					
		Understanding VLSI Design flow						
	1.2	Understanding Tools: Functional simulation, Synthesis and implementation, Synthesis tool flow, Implementation and bit generation, making User constraint files (UCF)						
	1.3	Study Material : https://www.xilinx.com/support/university/ise/ise-workshops/ise-fpgadesign-flow.html						
2.0		Writing First program in Verilog	04					
	2.1	Introduction to Verilog: Module definition, port declaration, connecting ports, Writing first Testbench						
	2.2	Exercise: Program for All gates, Writing Test bench and UCF						
	2.3	Study Material : https://www.xilinx.com/support/university/ise/ise-teaching-material/hdl-design.html						
3.0		Combinational design Using VERILOG	08					
	3.1	Gate Level Modelling, hierarchical name referencing, Data Flow Modelling : Continuous assignments, delay specification, expressions, operators, operands, operator types						
	3.2	Exercise: Programming and FPGA implementation of Adders, 4-bit adders, Mux and decoders, Interfacing LED, switches with FPGA						
	3.3	Study Material: https://onlinecourses.nptel.ac.in/noc20_cs63/preview						
4.0		Sequential design Using VERILOG	08					
	4.1	Behavioral Modelling: Structured procedures, initial and always, blocking 'and non-blocking statements, delay control, event control, conditional statements, multi way branching, loops, sequential and parallel blocks Advanced topics: Tasks and Functions, generic programming with parameters.						
	4.1	Exercise: Programming and FPGA implementation of Counters FFs and Shift registers Interfacing Seven Segment Display, UART with FPGA						
5.0		Project Outline	08					
	5.1	Clocked Synchronous State-Machine Analysis, State-Machine Structure, Output Logic, Characteristic Equations Analysis of State Machines with D Flip-Flops, Clocked Synchronous State-Machine Design, Designing State Machines Using State Diagrams, State Tables						
	5.2	Project Design Steps : Designing state diagram, block diagram of project, Selection of FPGA for project, Selection of synthesis and simulation tool.						
6.0		Project Implementation and management	20					
	6.1	Git Repositories, Learning of Project management software's like CVS, SVN etc						
	6.2	Project Implementation: Verilog coding, simulation, Synthesis, Bit generation and downloading on FPGA						
	6.3	Result verification and testing						
		Total	52					

Reference books:

- 1. Samir Palnitkar, "Verilog HDL A guide to Digital Design and Synthesis", 2nd Edition, Pearson Education, 2009
- 2. Simon D Monk, "Programming FPGAs: Getting started with Verilog", 1st Edition, McGraw Hill Eduction-2016
- 3. M. Morris Mano, Michael D. Ciletti, "Digital Design: With a Introduction to the Verilog Hdl", Pearson Prentice Hall, 2013
- 4. David Romano, "Make: FPGAs: Turning Software into Hardware with Eight Fun and Easy DIY", Shroff/Maker Media; First edition,2016
- 5. Frank Vahid, "Digital Design", Wiley India Private Limited; Preview edition, 2009
- 6. Behrooz Parhami, "COMPUTER ARITHMETIC Algorithms and Hardware Designs", , Oxford University Press. 2010
- 7. Clive Maxfield, "Design Warrior's Guide to FPGA", 2004, Elsevier

Reference links:

- 1. https://www.sanfoundry.com/vlsi-questions-answers-aptitude-test/
- 2. Free Tool: https://www.edaplayground.com/
- 3. https://github.com/

**Suggested FPGA Hardware Boards:

- 1. Numato FPGA boards https://numato.com/shop/
- 2. Papilio FPGA boards http://store.gadgetfactory.net/fpga/
- 3. CMOD s6 https://store.digilentinc.com/cmod-s6-breadboardable-spartan-6-fpga-module/
- 4. TinyFPGA https://tinyfpga.com/
- 5. Zync,Zed Board https://www.xilinx.com/products/silicon-devices/soc/zynq-7000.html
- 6. Artix -7, Kinetex Boards https://store.digilentinc.com/arty-a7-artix-7-fpga-development-board/

Suggested Software tools:

- 1. Xilinx ISE Webpack
- 2. Modelsim/Questasim
- 3. Leonardo spectrum
- 4. MATLAB
- 5. Quartus
- 6. Actel
- 7. Icarus Verilog Simulator

Suggested Projects (FPGA downloading is must)

- 1) Shift-Add Multiplication,
- 2) Hardware Multipliers
- 3) Programmed Multiplication
- 4) Shift-Subtract Division
- 5) CORDIC Algorithm
- 6) Design of functions such as reciprocal, square root, sine, cosine, exponential
- 7) Wallace Multiplier
- 8) 8- Bit ALU
- 9) Matrix Multiplication
- 10) Booths Multiplier
- 11) NRZ,NRZI etc coding techniques

Suggested Courses

- 1. NPTEL Verilog Programming Free
- 2. Workshops -Xilinx University Program- Freely available

Suggested Competitions for Funding

- 1. Government Swadeshi Microprocessor Challenge
- 2. IICDC TI challenge
- 3. Sankalp Semiconductors Hackathons